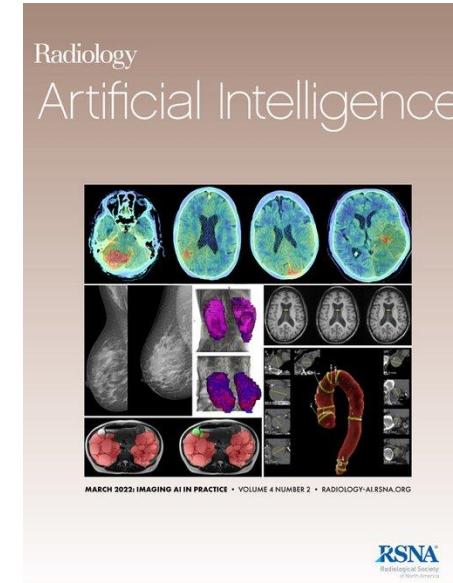
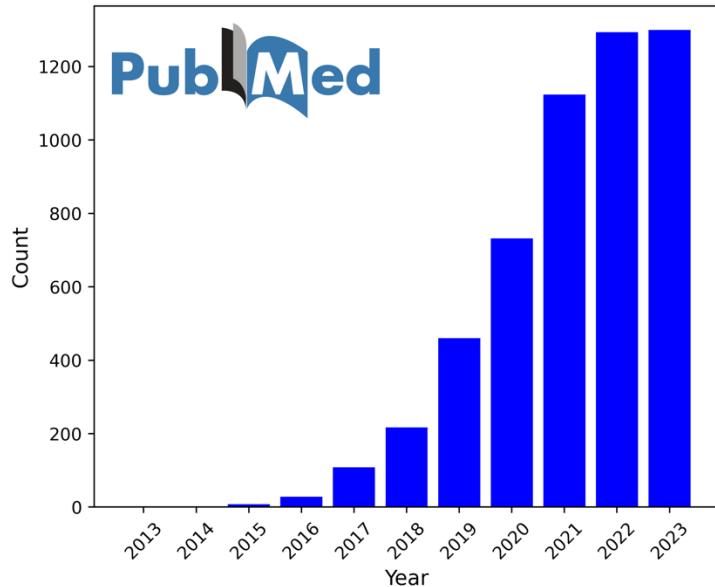


# Machine Learning for Medical Images Processing

Michel Dojat

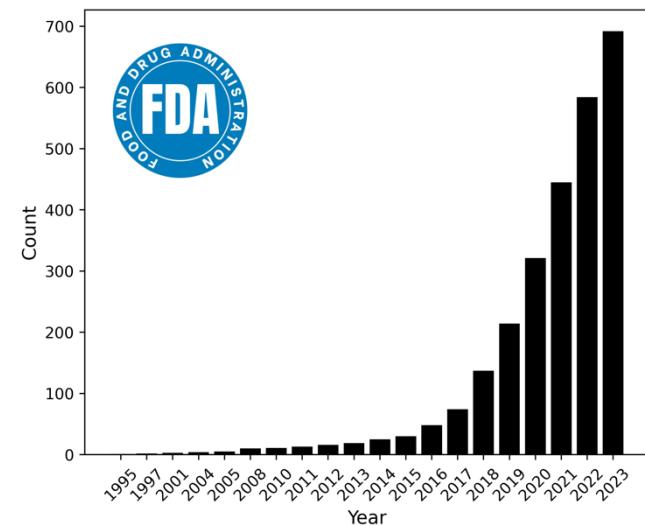
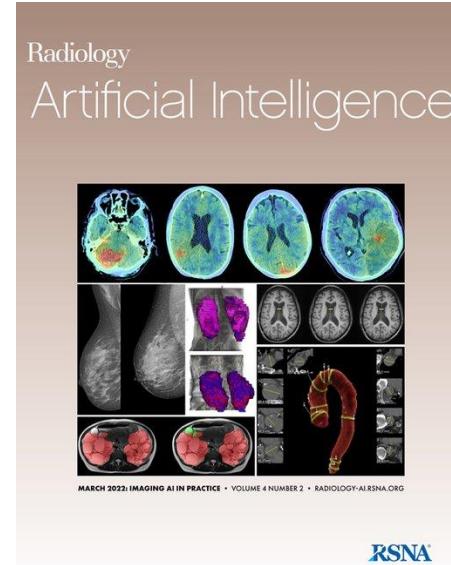
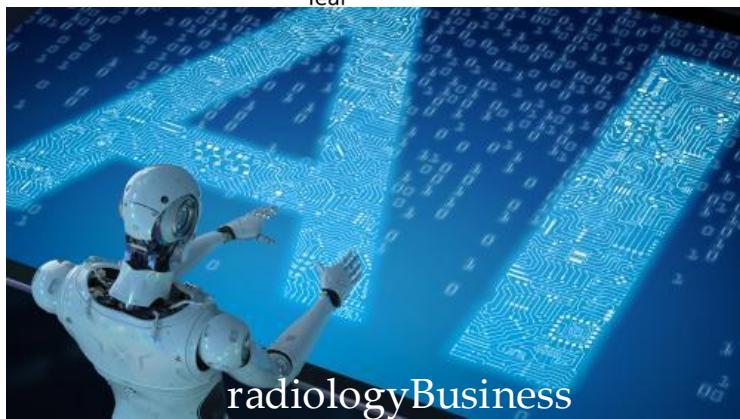
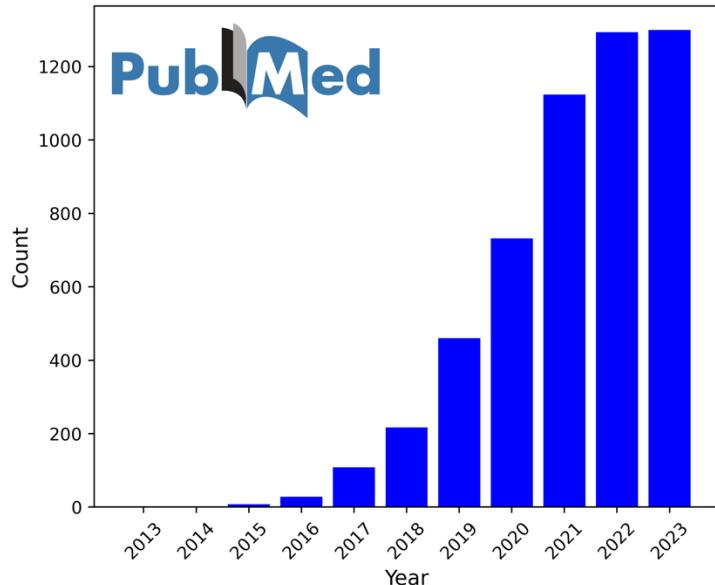
Part I

# Automatic analysis of medical images



Kw: « Deep Learning » and « Medical Image Analysis »

# Automatic analysis of medical images



N= 466

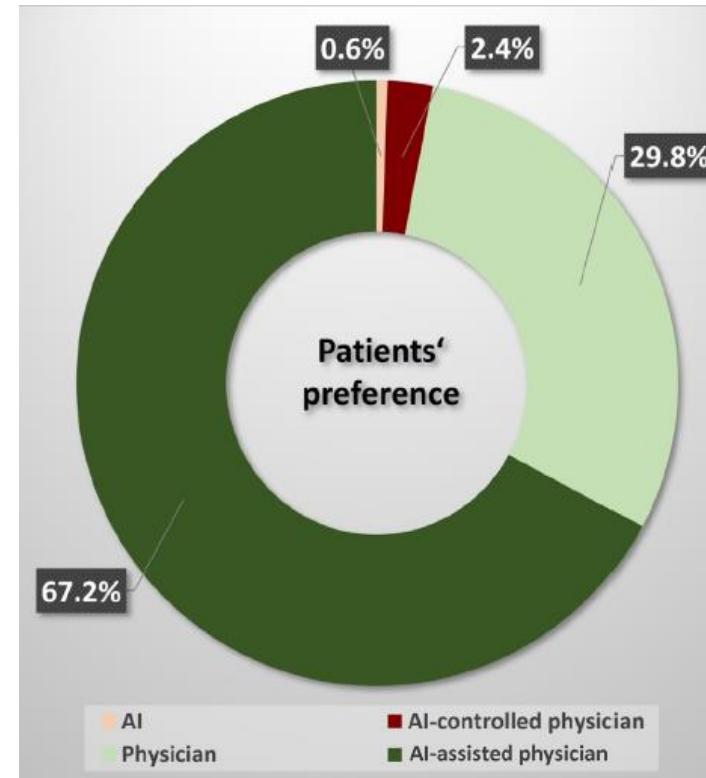
Choice of optimal treatment setting between urologists and artificial intelligence (AI).

Prostate cancer patients were asked which type of consultation they would prefer in the current situation before magnetic resonance imaging, biopsy, or radical prostatectomy.



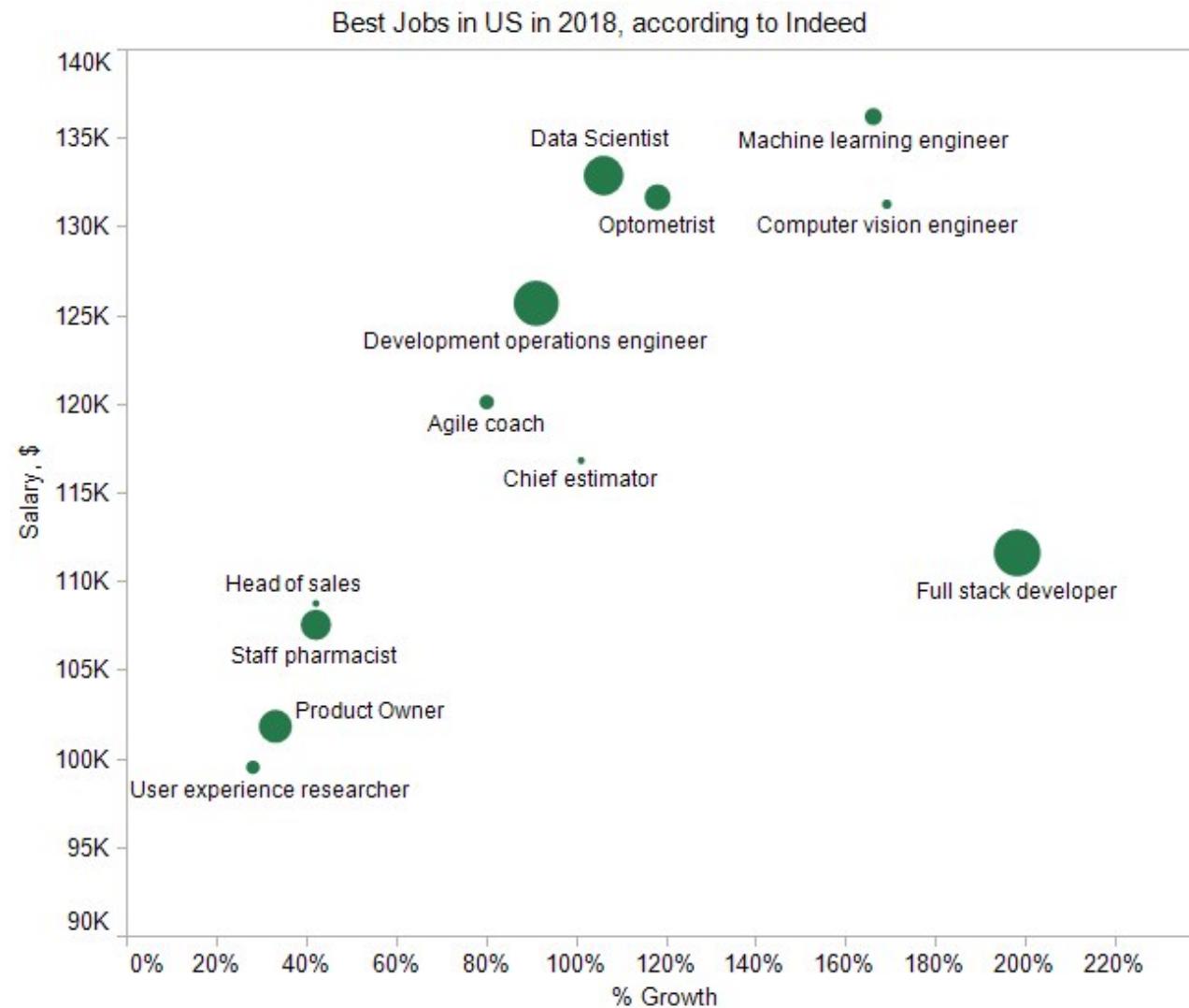
2021 2 046 pers

**1.x. La santé :** Identifiée à la fois comme le secteur où le numérique permet le plus de progrès (86%) et celui où ces progrès sont le plus prioritaires (89%).



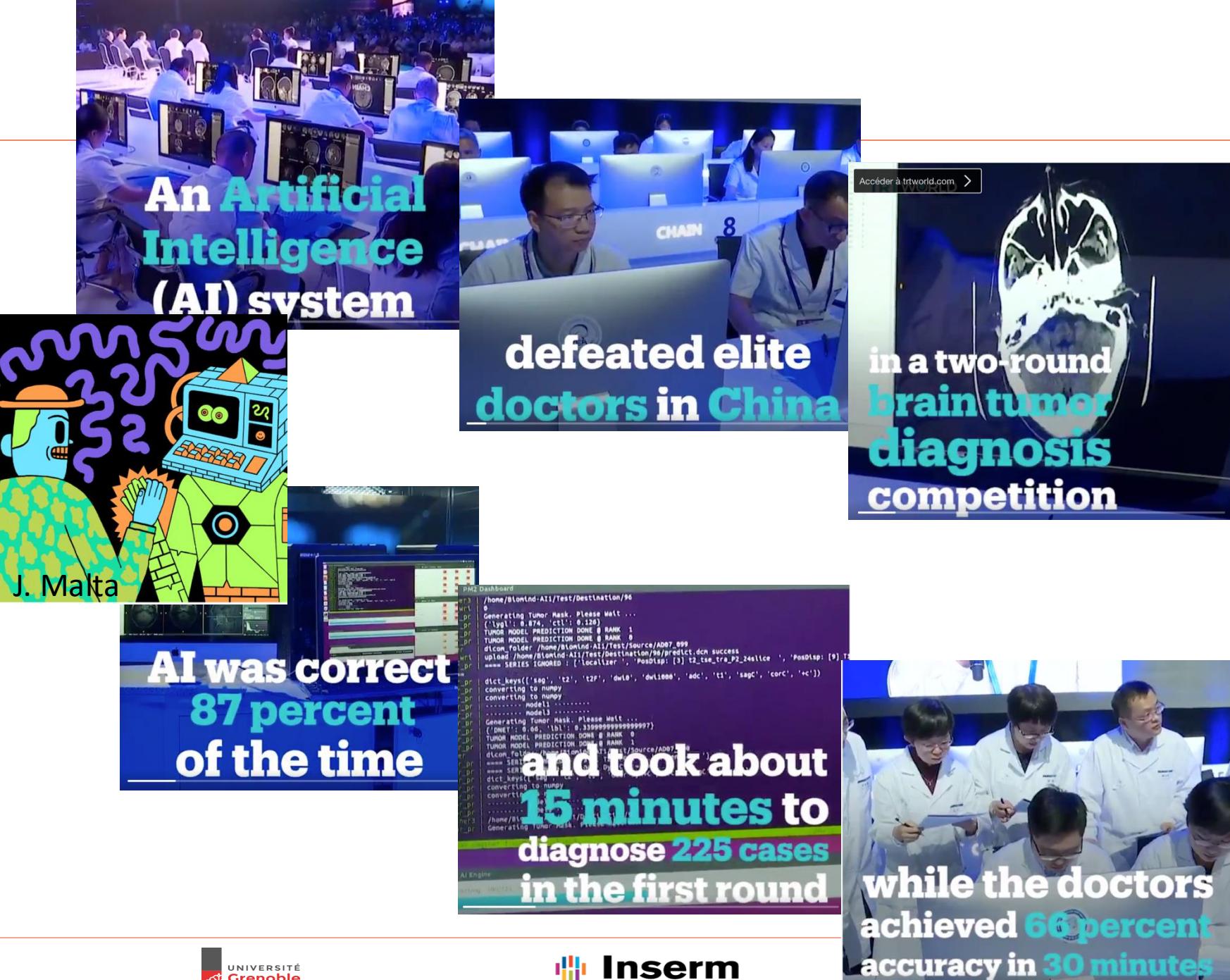
Rodler et al. Eur Urology Focus 2023

# Machine Learning & Data Scientist



# AI in Healthcare ...

**In 2022, the AI focus area with the most investment was medical and healthcare (\$6.1 billion); followed by data management, processing, and cloud (\$5.9 billion); and Fintech (\$5.5 billion).**





AI Engine

AI Predicting... 30/30

AI made correct predictions in 83 percent



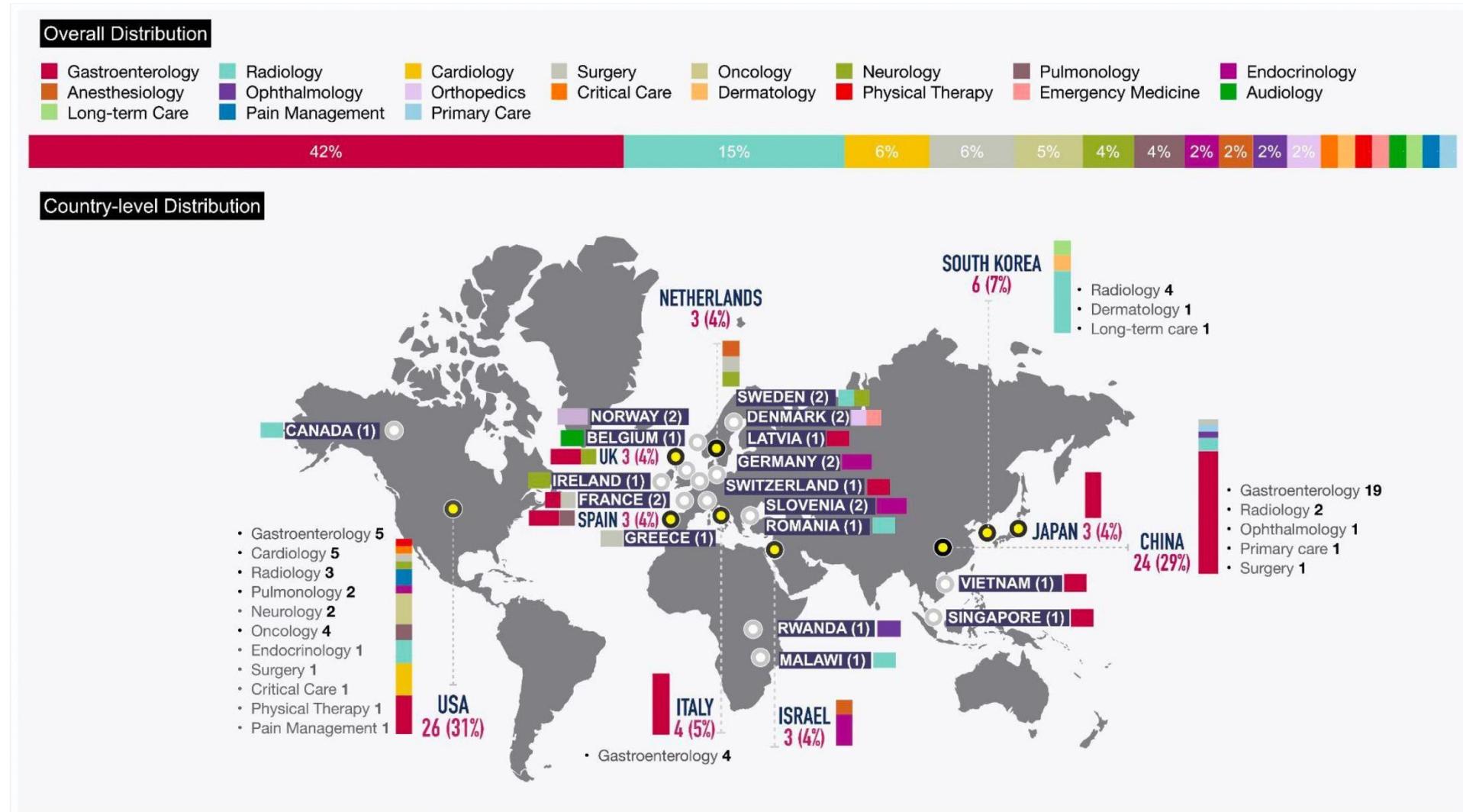
患者ID	AI 指示	実際
003A	是	no
004A	是	no
006A	是	no
007A	是	no
017A	是	yes
022A	是	yes
023B	否	yes

of brain hematoma expansion cases in just 3 minutes



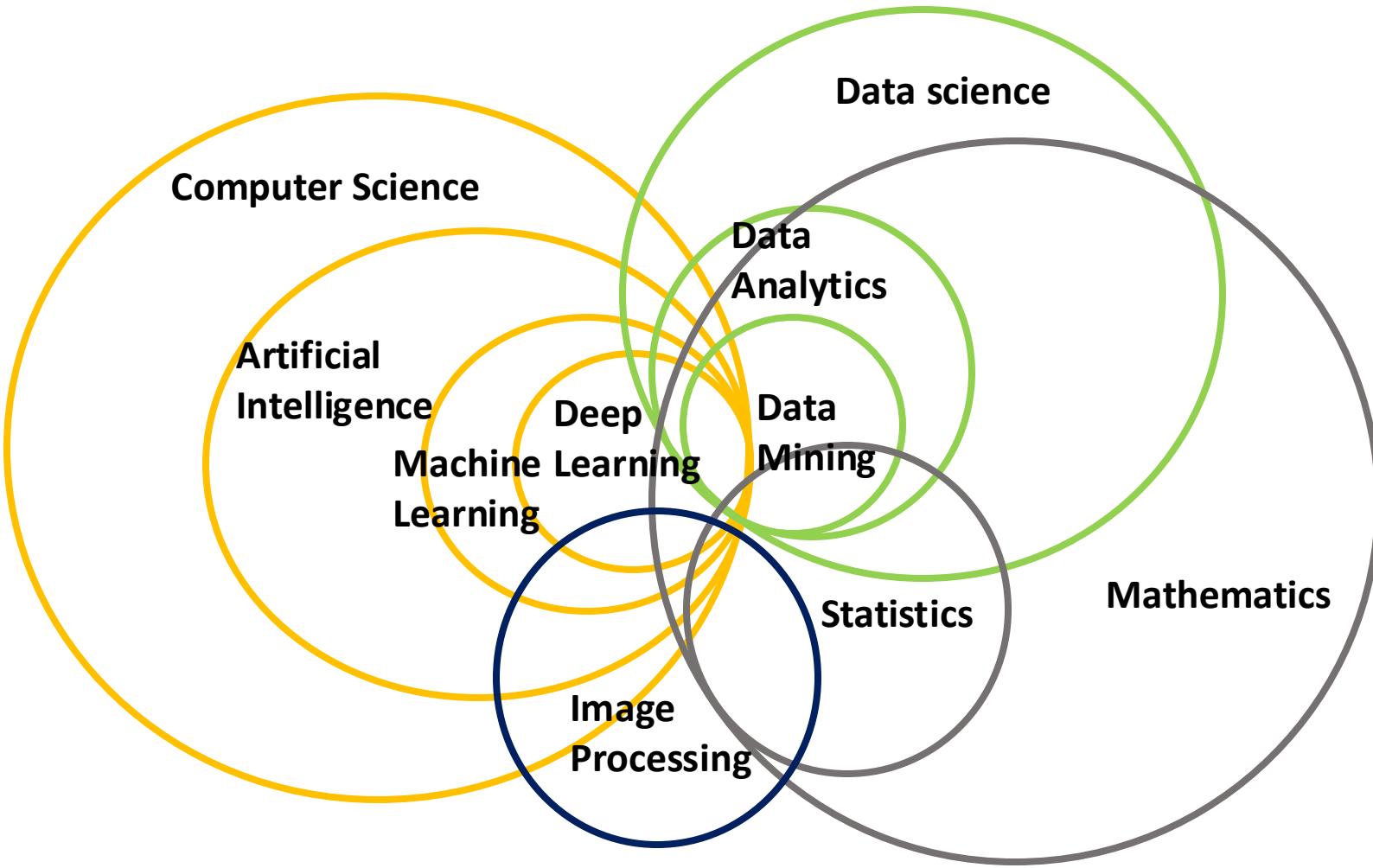
[July 2018 twitter: /AsiaNews\\_FR/status/1014275512695382017](https://twitter.com/AsiaNews_FR/status/1014275512695382017)

# A Review of Medical A.I Randomized Trials



Han et al <https://www.medrxiv.org/content/10.1101/2023.09.12.23295381v1>

# Convergence of different domains



- Impact all clinical fields that use imaging data

- Impact all clinical fields that use imaging data (radiology, dermatology, ophtalmology, anatomo-pathology, gastroenterology, neurology, oncology ...)
- Psychiatry, Psychopathology developmental
- Pandemic management
- Brain-Computer Interface
- Computer-Assisted Surgery
- Epidemiology
- Health care organisation

- Impact all clinical fields that use imaging data (radiology, dermatology, ophtalmology, anatomo-pathology, gastroenterology, neurology, oncology ...)
- Psychiatry, Psychopathology developmental
- Pandemic management
- Brain-Computer Interface
- Computer-Assisted Surgery
- Epidemiology
- Health care organisation



Ethical and Societal  
impacts

# What AI is?

---

# What AI is?

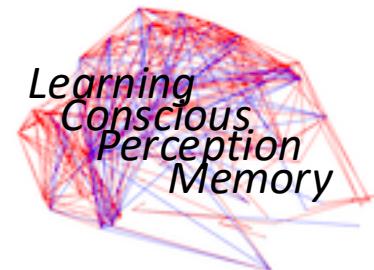
---

- Systems that act like humans
- Systems that think like humans
- Systems that think rationnally
- Systems that act rationnally

[Russell & Norvig 1995]

# What AI is?

- Systems that act like humans  
=> Turing Test
- Systems that think like humans
- Systems that think rationnally  
=> formal logic
- Systems that act rationnally  
**rational agents** (limited rationally)



# AI systems: Engineer Approach

---

- Système d'IA : Un système d'intelligence artificielle (ou système d'IA) est un système automatisé qui, pour un ensemble donné d'objectifs définis par l'homme, est en mesure d'établir des prévisions, de formuler des recommandations, ou de prendre des décisions influant sur des environnements réels ou virtuels.
- Les systèmes d'IA sont conçus pour fonctionner à des degrés d'autonomie divers.

OCDE 2019

Organisation de coopération et de développement économiques

# Artificial Intelligence

---

**Intelligent Agent:** an entity that takes the best possible action in a situation

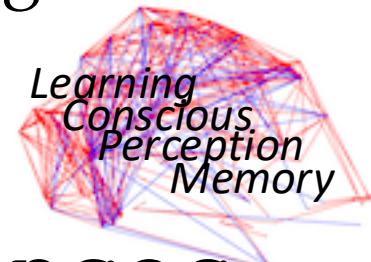


- How to build an artificial intelligent agent?
- Test our models of natural intelligent agents?

**Computer  
science**



**Neurosciences**



*Integration of heterogeneous datasets*

*Management of large repositories of data & knowledge*

*Knowledge discovery*

# Two main approaches

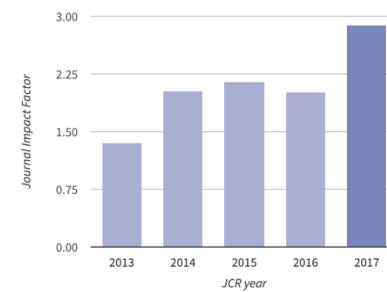
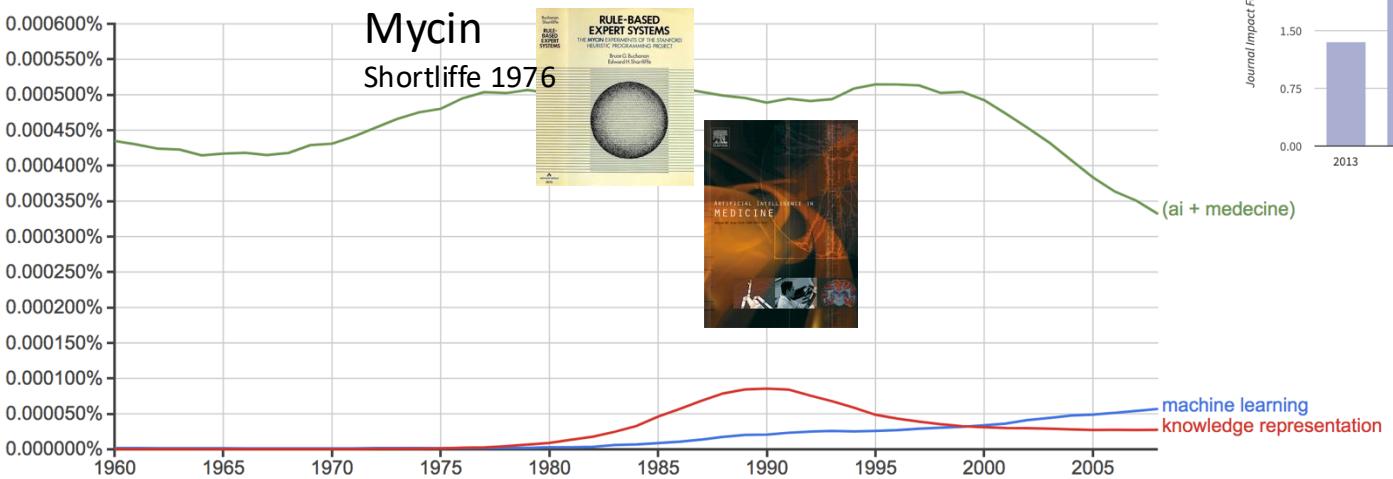
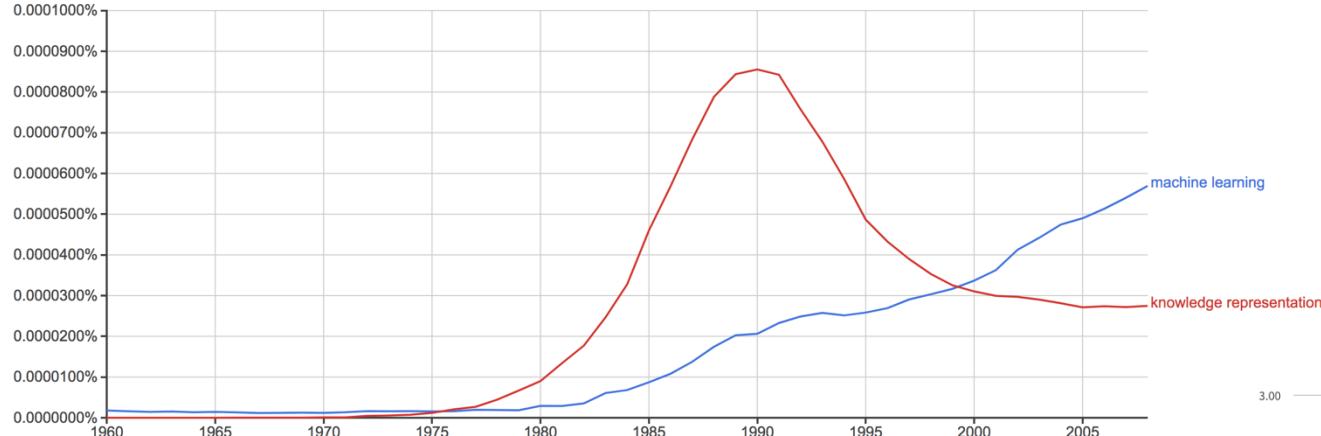
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- Machine Learning
  - Bio-inspired
    - Artificial life
    - Neural Networks
      - W McCulloch & W Pitts (1943)  
Artificial neurons
      - D Hebb (1949)  
Learning by modification of connections
      - F Rosenblatt (1963)  
Convergence theorem
      - M Minsky & S Papert  
Perceptrons (1969)
    - Classification (SVM,...)
  - Symbolic Processing
    - Problem-solving
    - Planning
    - Logic
    - Knowledge representation
      - Common knowledge
      - Meta-knowledge
      - Ontology
    - Multi-agents
    - Co-construction

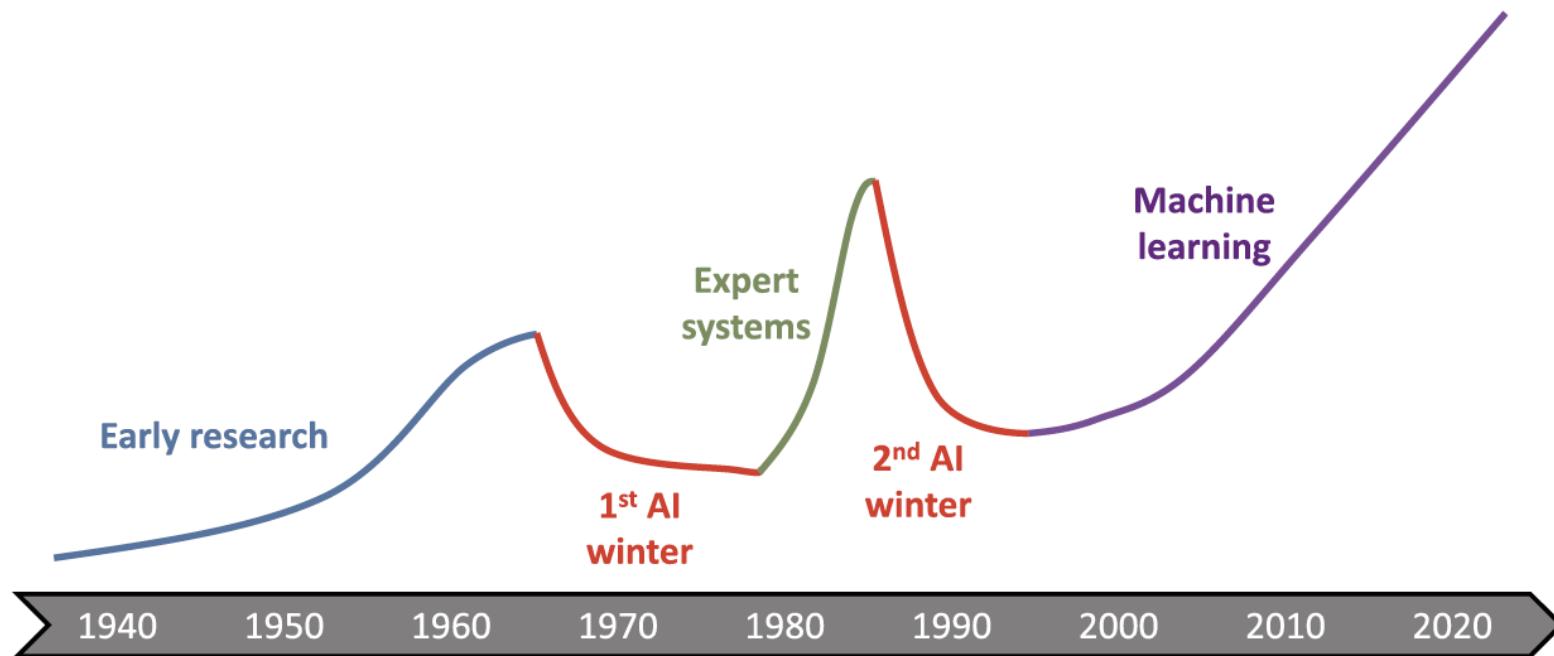
Operations on large vectors

Rule-based manipulation of symbols

# But ...



# Winters of AI



Colliot 2023 Neuromethods 197 Springer

# Evolution connectionist/symbolic

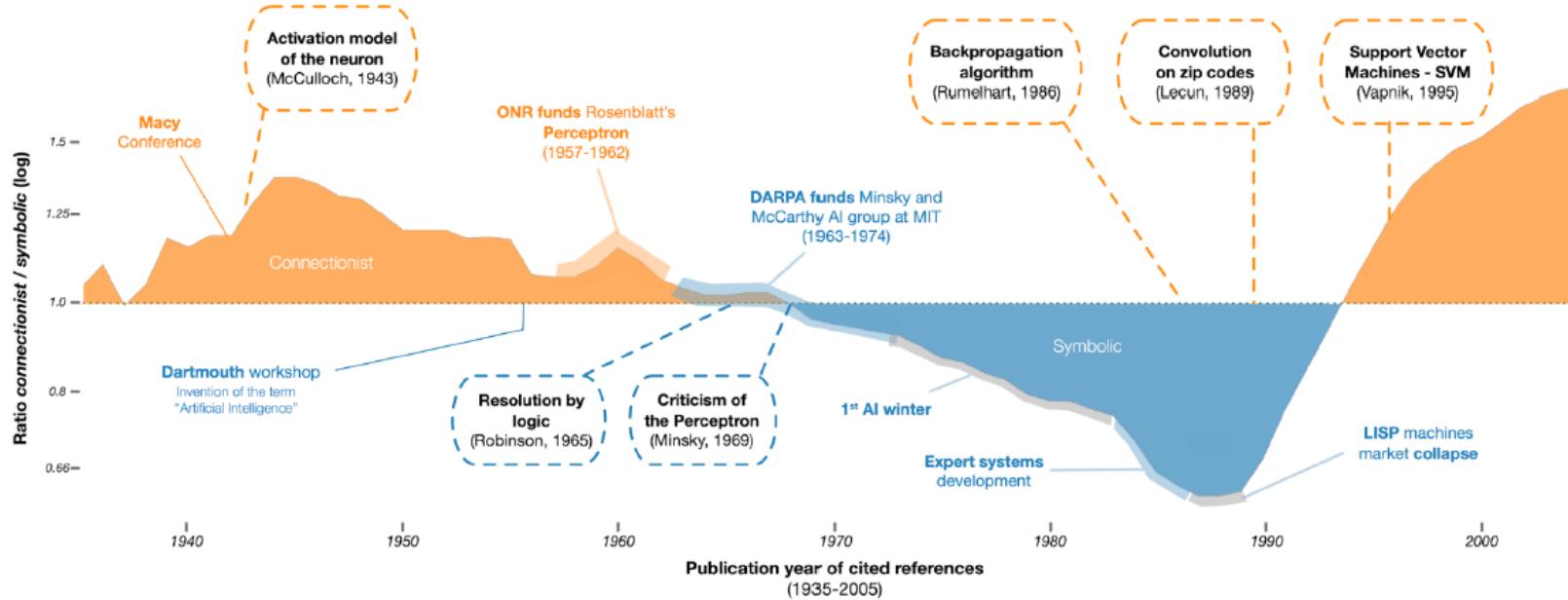
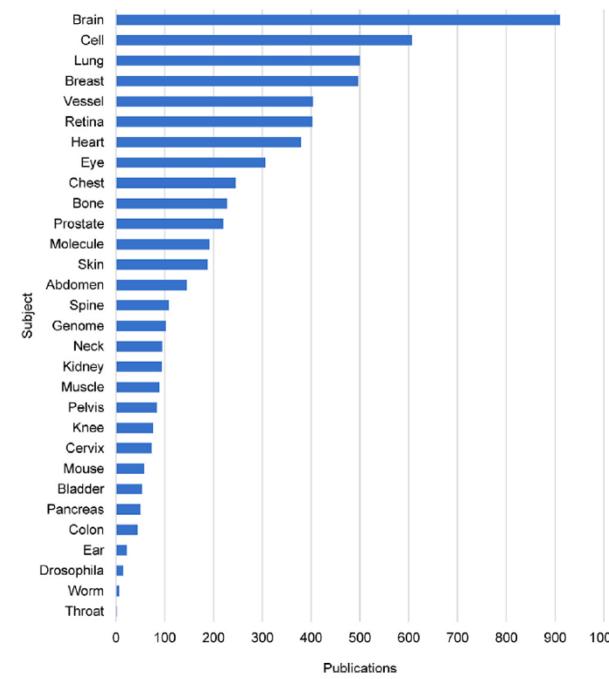
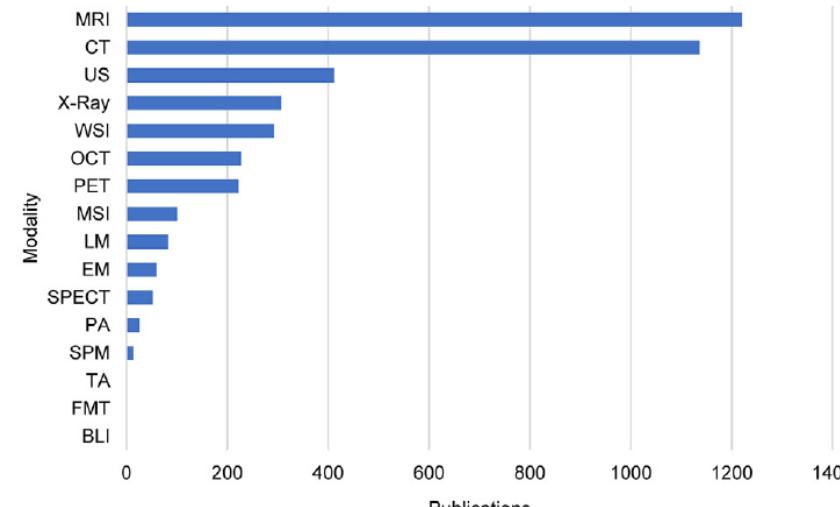
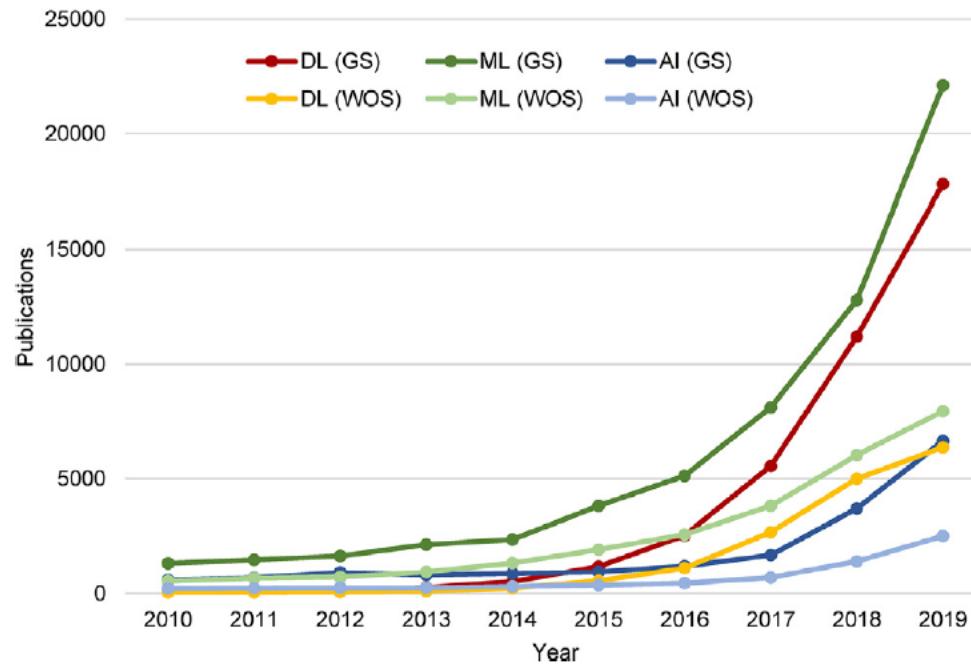


Table 1. The four ages of predictive machines

Machine	World	Calculator	Target
<b>Cybernetics</b> (connectionist)	<i>Environment</i>	"Black box"	<i>Negative feedback</i>
<b>Symbolic AI</b> (symbolic)	"Toy" world	<i>Logical reasoning</i>	<i>Problem-solving</i>
<b>Expert systems</b> (symbolic)	<i>World of expert knowledge</i>	<i>Selection of hypotheses</i>	<i>Examples/counterexamples</i>
<b>Deep learning</b> (connectionist)	<i>The world as a vector of big data</i>	<i>Deep neural network</i>	<i>Objective-based error optimization</i>

Cardon et al  
Réseaux, 211,  
2018, La Découverte

# DL&ML&AI

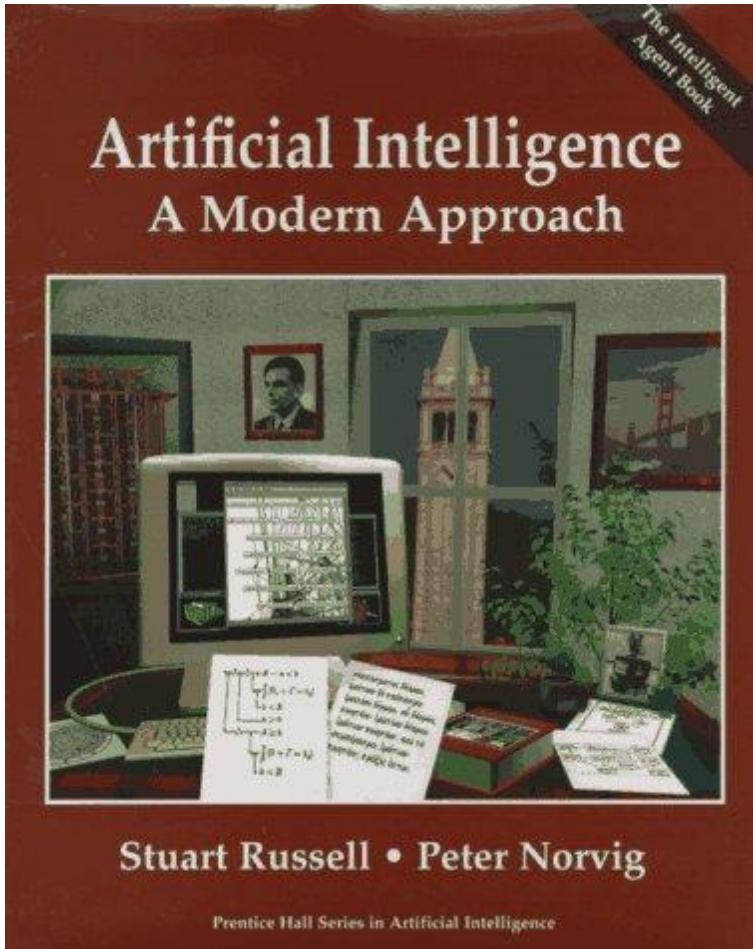


Meijering Comput Struct Biotech J 2020

# Knowledge inside ...

First ed  
1995

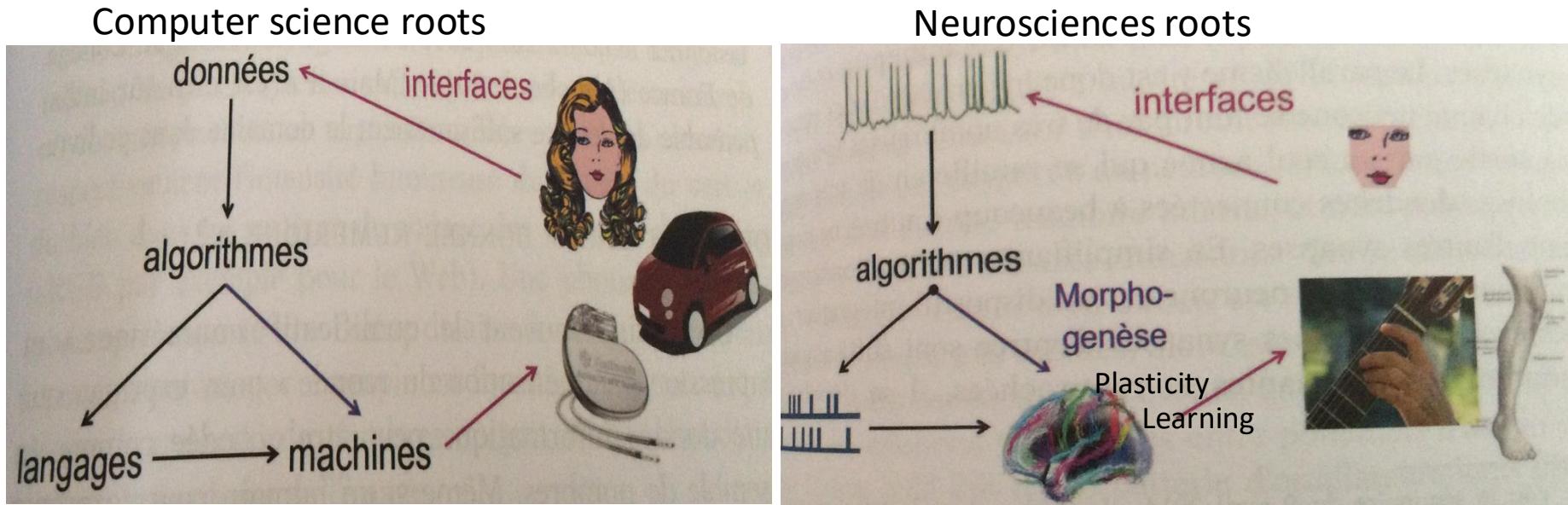
Third ed  
2016



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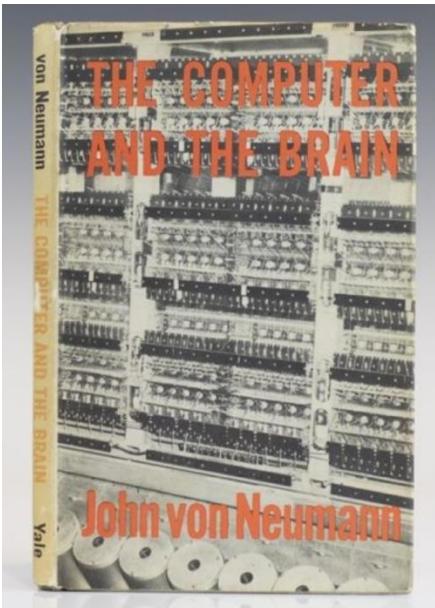
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# Computer & Brain



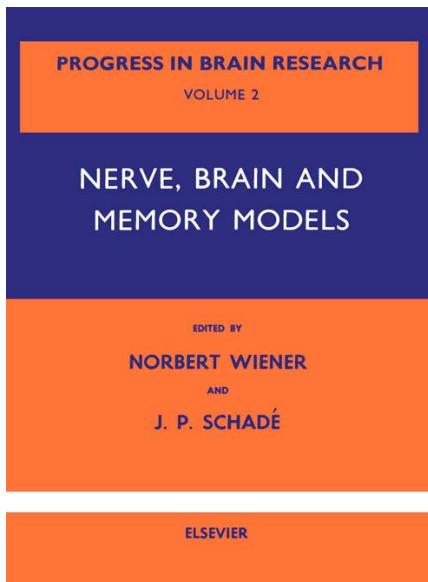
Berry G. L'hyperpuissance des ordinateurs O. Jacobs 2017

# Computer & Brain

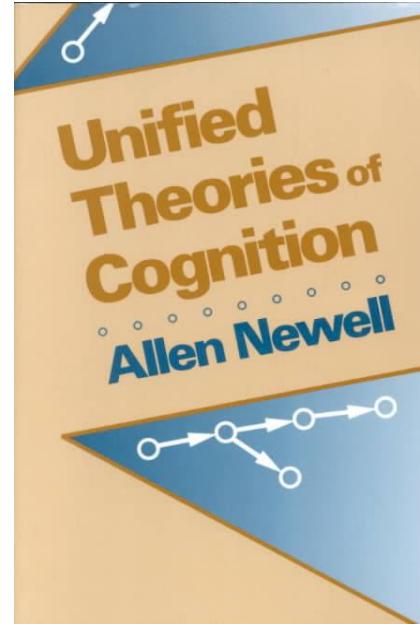


1958

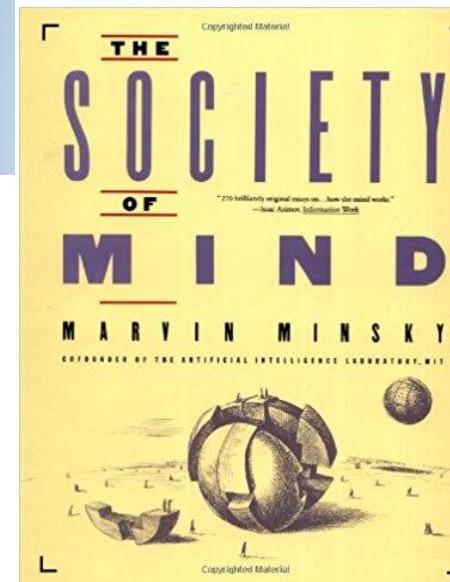
Yale University Press, New Haven



1963

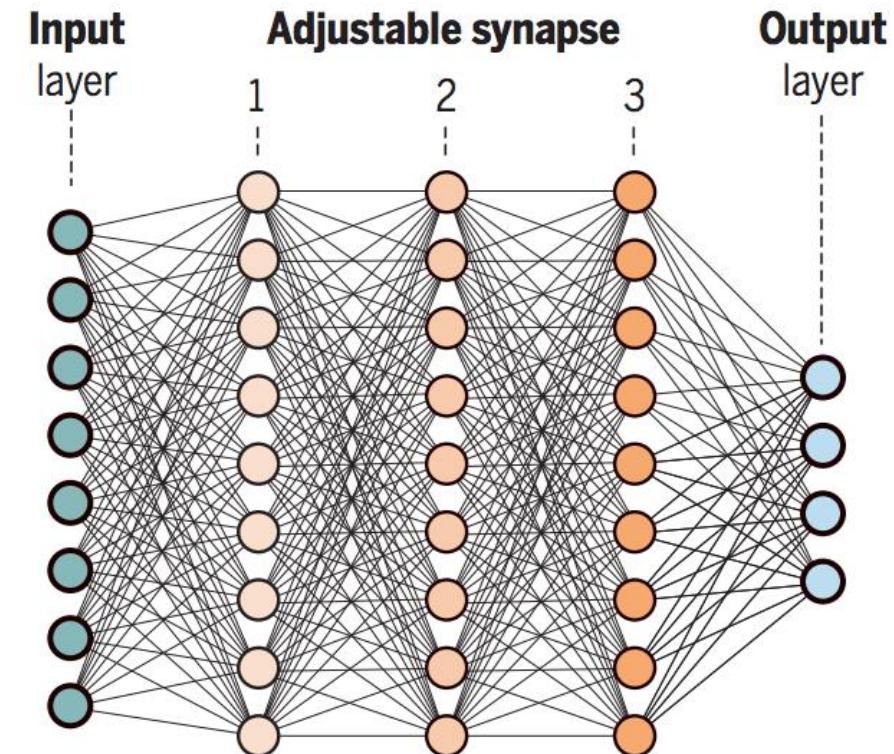


1982



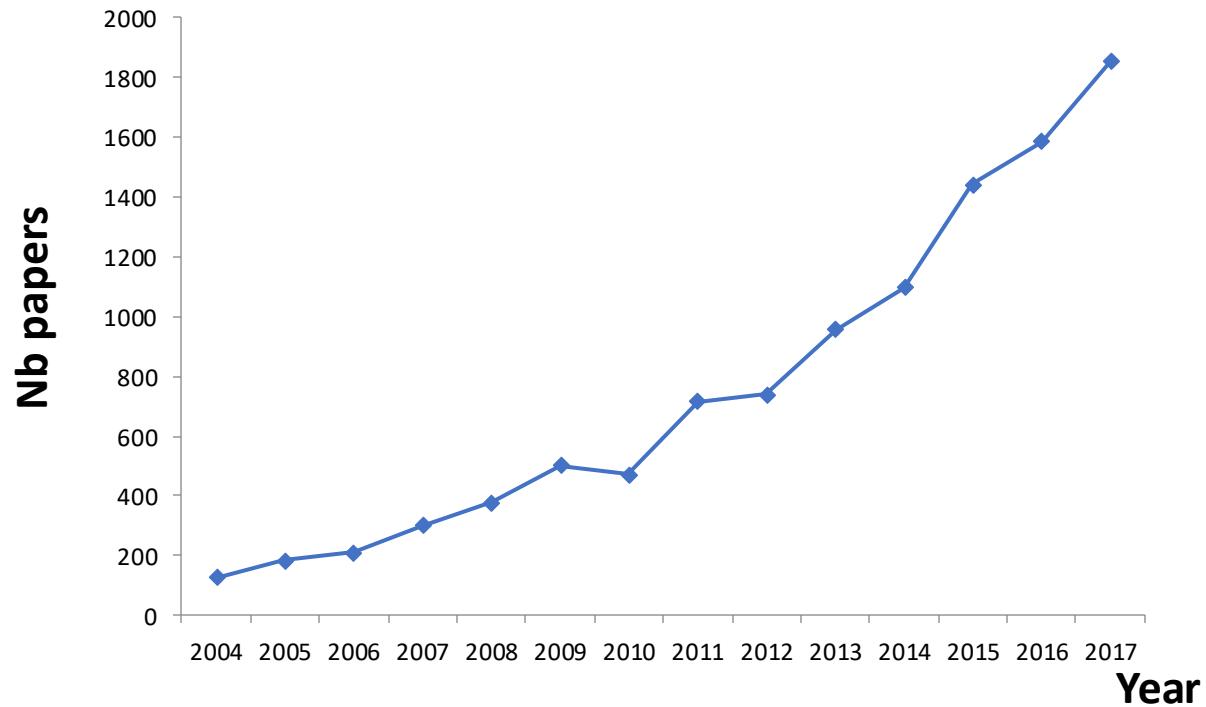
1988

# Analogy ...



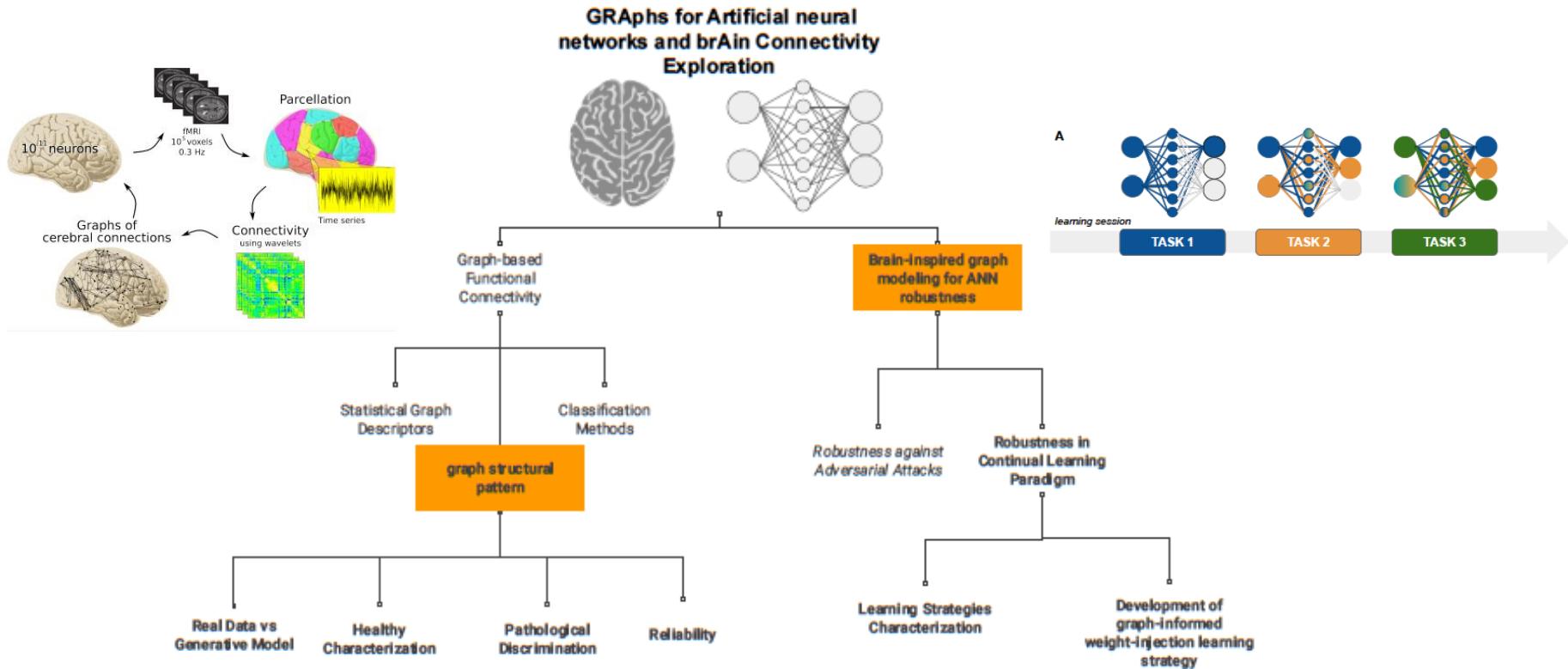
Ullman Science 2019

# AI in Neurosciences



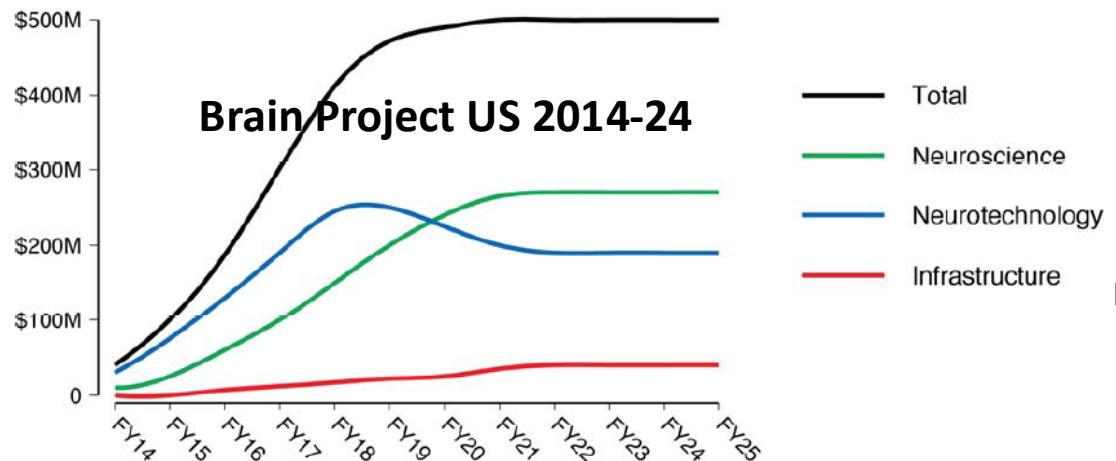
Wos: brain & (svm or multi-voxel or machine learning or decoding or classifier)

# Analogy ...



Carboni PhD 2023

# Projects



## Human Brain Project EC 2013-23

Neuroinformatics Platform  
Brain Simulation Platform  
HPAC Platform  
Medical Informatics Platform  
Neuromorphic Computing Platform  
Neurorobotics Platform

54 M€ (2013-16)  
89 M€ (2016-18)  
88 M€ (2018-20)



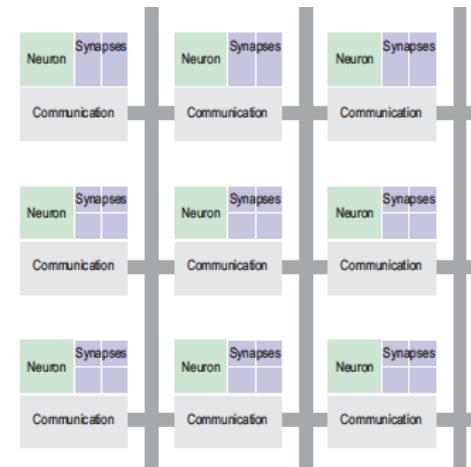
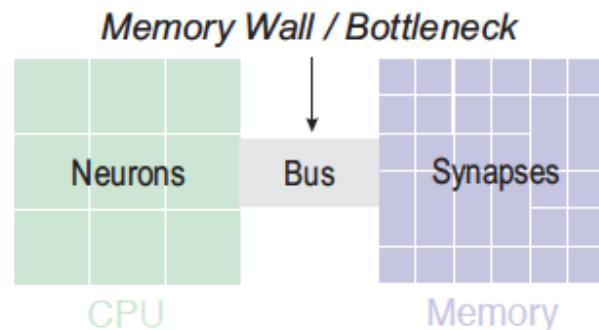
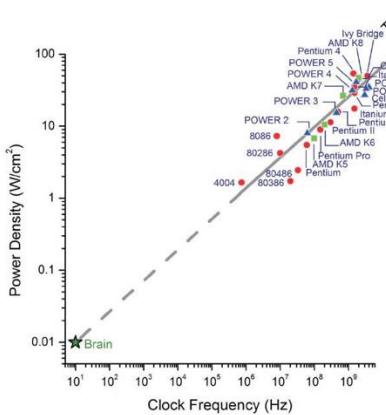
2018-2021: 40-80 M€  
2024-2028: 70 M€

Grenoble, Nice, Paris,  
Toulouse

# Computer & Brain: architecture -I

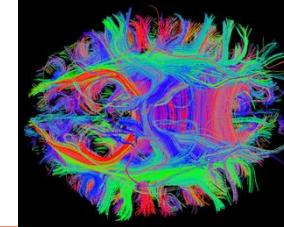


	Computer	Brain
Computational units	Core, $10^5$ transistors	$10^{11}$ neurons
Storage units	$10^{10}$ ram, $10^{12}$ HD	$10^4$ synapses/ neurons => $10^{15}$
Memory - Computation	Separated	Embedded
<b>Architecture highly wired &amp; reconfigurable</b>		



Merolla et al Science 2014

# Computer & Brain: architecture-II



	Frontier supercomputer (June 2020)	Human brain
Speed	1.102 exaFLOPS	~1 exaFLOPS (estimate)
Power requirements	21 MW	10–20 W
Dimensions	680 m <sup>2</sup> (7,300 sq ft)	1.3–1.4 kg (2.9–3.1 lb)
Cost	\$600 million	Not applicable
Cabling	145 km (90 miles)	850,000 km (528,000 miles) of axons and dendrites
Memory	75 TB/s read; 35 TB/s write; 15 billion IOPS flash storage system, along with the 700 PB Orion site-wide Lustre file system	2.5 PB (petabyte)
Storage	58 billion transistors	125 trillion synapses, which can store 4.7 bits of information each

Smirnova et al Front Science 2023

Visual system

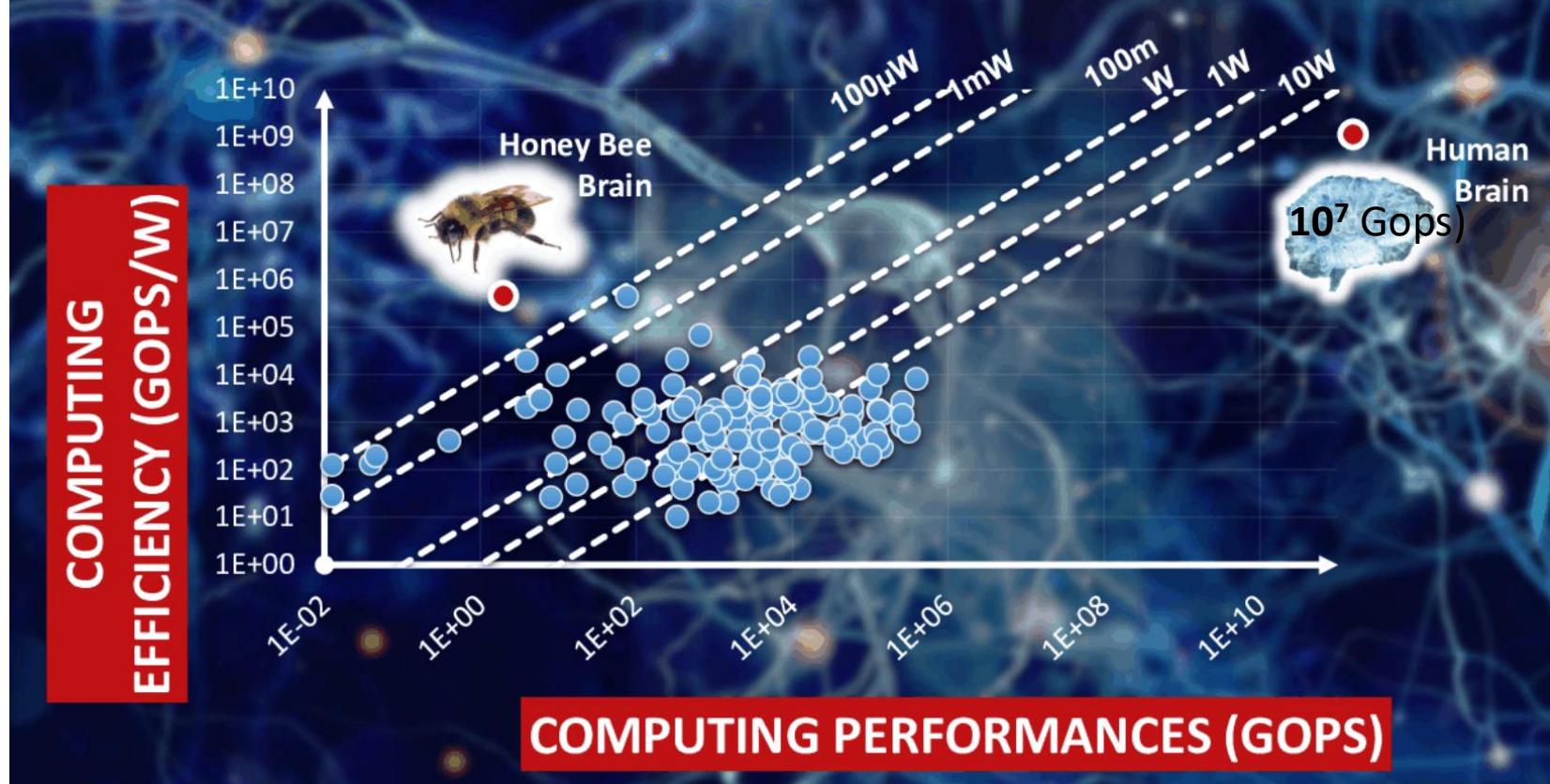
$10 \times 10^9$  bits/s on the retina

=>  $6 \times 10^6$  bits/s optical nerve transmission

=>  $10^4$  bits/s reach V1

=> 100 bits/s for conscious visual perception

# Consumation



# Two main approaches

- Machine Learning
  - Bio-inspired
    - Artificial life
    - Neural Networks
      - W McCulloch & W Pitts (1943)  
Artificial neurons
      - D Hebb (1949)  
Learning by modification of connections
      - F Rosenblatt (1963)  
Convergence theorem
      - M Minsky & S Papert  
Perceptrons (1969)
  - Classification (SVM,...)
- Symbolic Processing
  - Problem-solving
  - Planning
  - Logic
  - Knowledge representation
    - Common knowledge
    - Meta-knowledge
    - Ontology
  - Multi-agents
  - Co-construction

Operations on large vectors (word2vec)

- Elementary data
- Different models
- Prediction on the world itself  
(inductive machines)

Manipulation of symbols

- Semantic attached to symbol
- One model
- Hypothetical-deductive machine

# Two main approaches

- Machine Learning
  - Classification (SVM,...)
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  - Common sense knowledge
  - Meta-knowledge
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## New algorithms

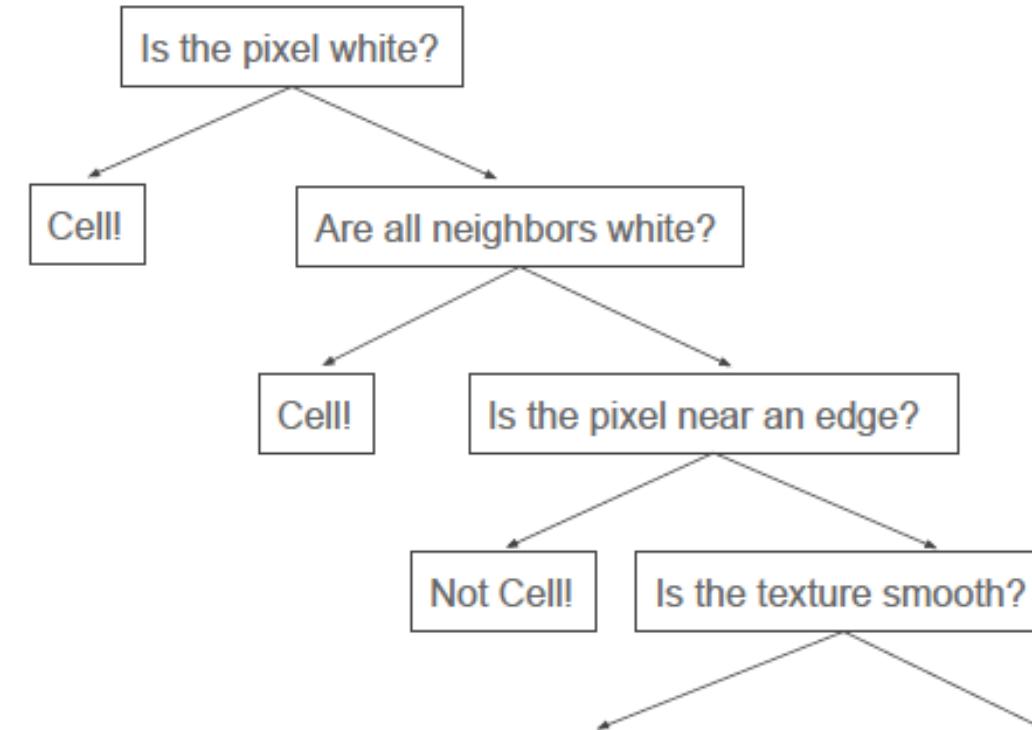
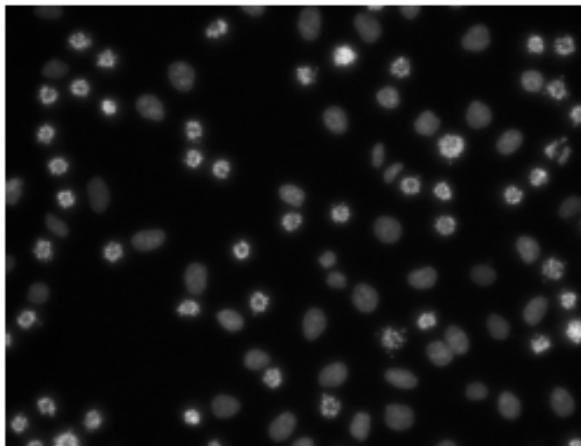
- CNN (Y. Le Cun)
- GPU
- Performances (Speech, Vision)

## Limitations

- Rules are not enough
- Frame problem
- Evolution
- Explanation

# Rule-based approach

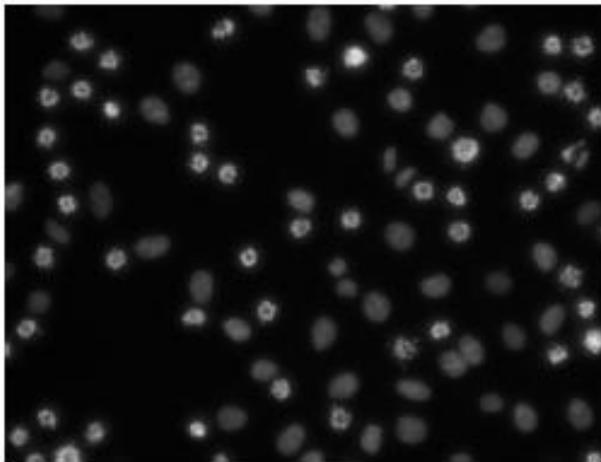
Cells vs background segmentation



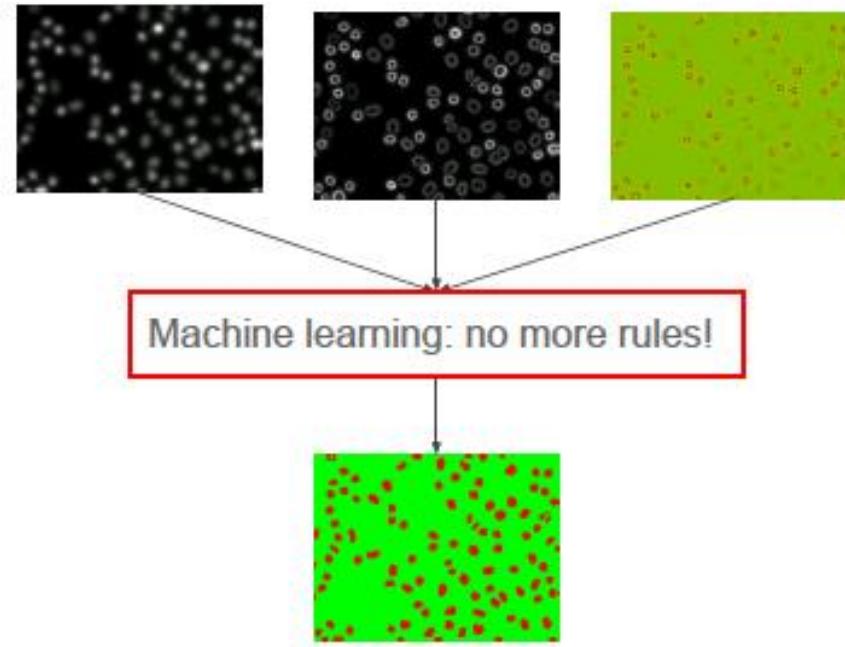
Courtesy A. Kreshuk

# ML approach

Cells vs background segmentation

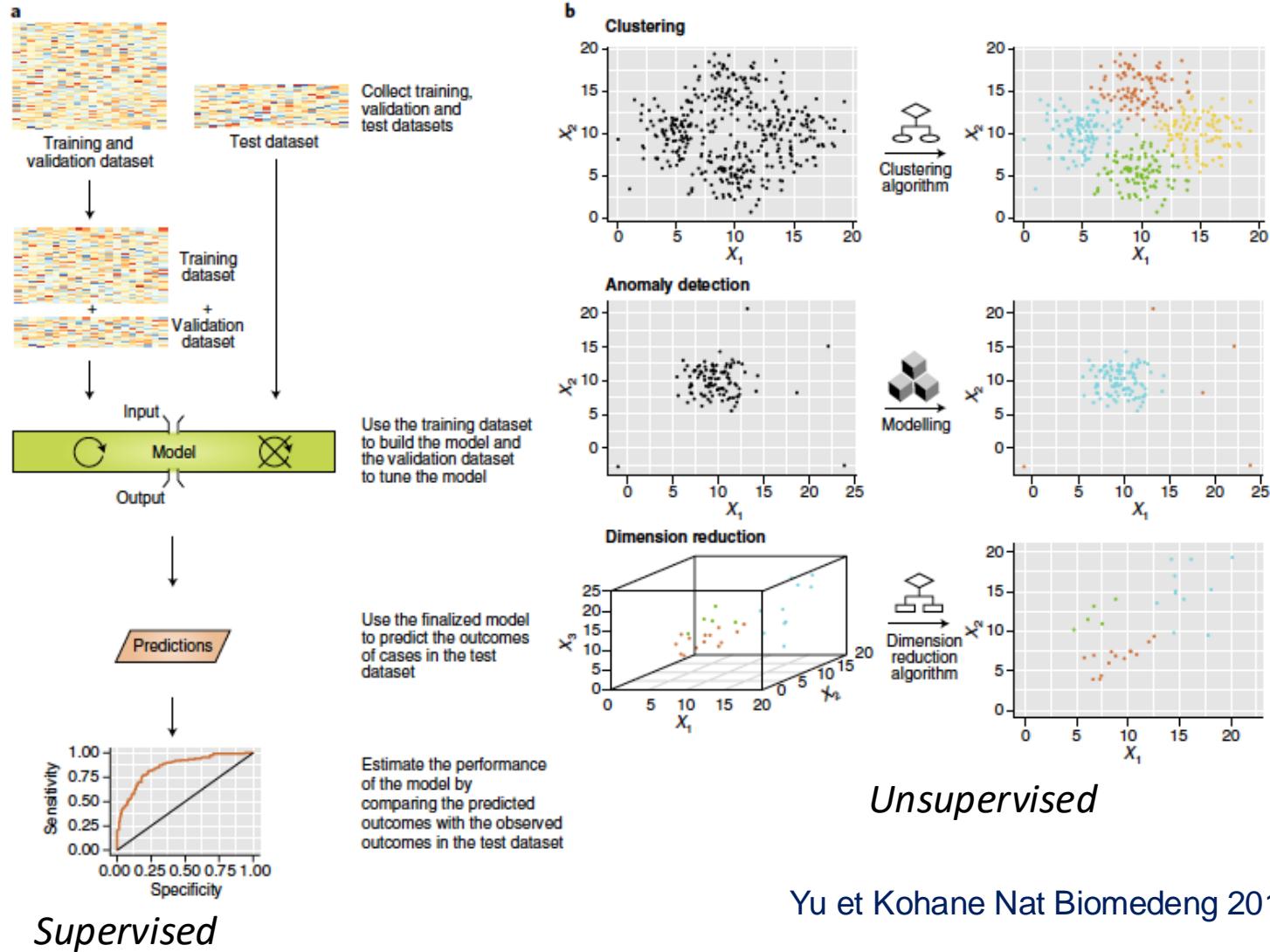


[Image: Gerlich Lab]



Courtesy A. Kreshuk

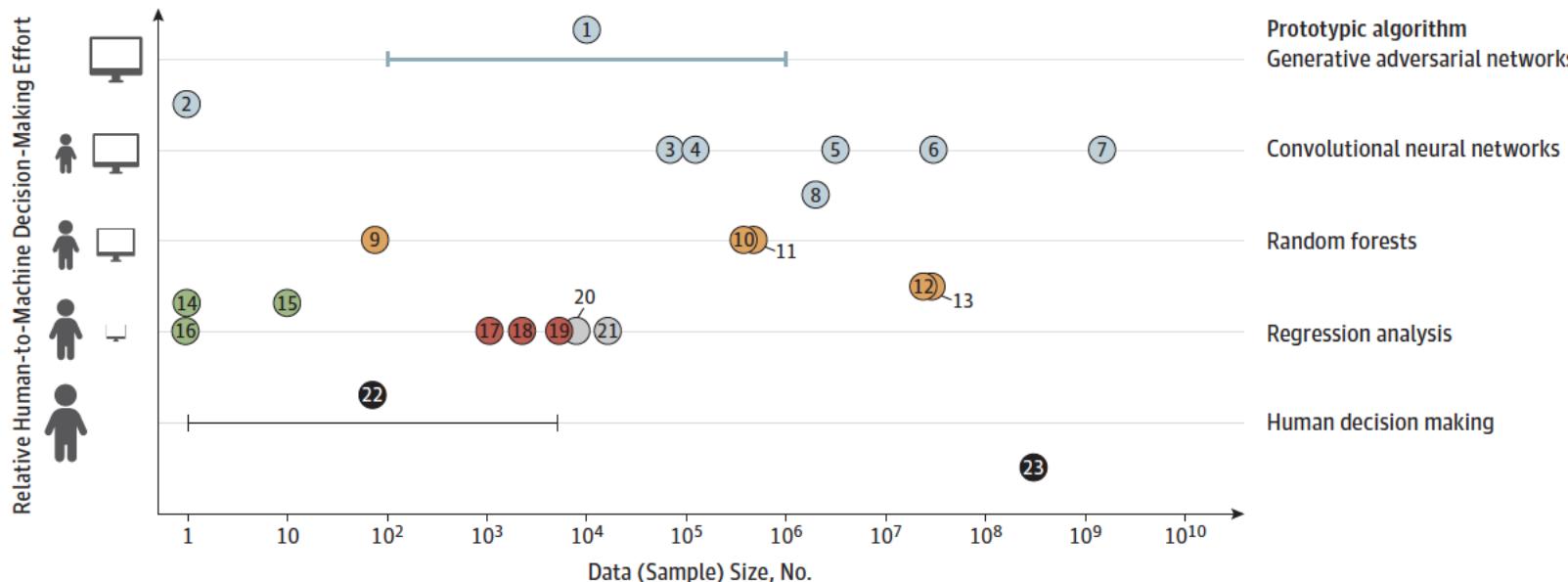
# Supervised & Unsupervised ML



*Supervised*

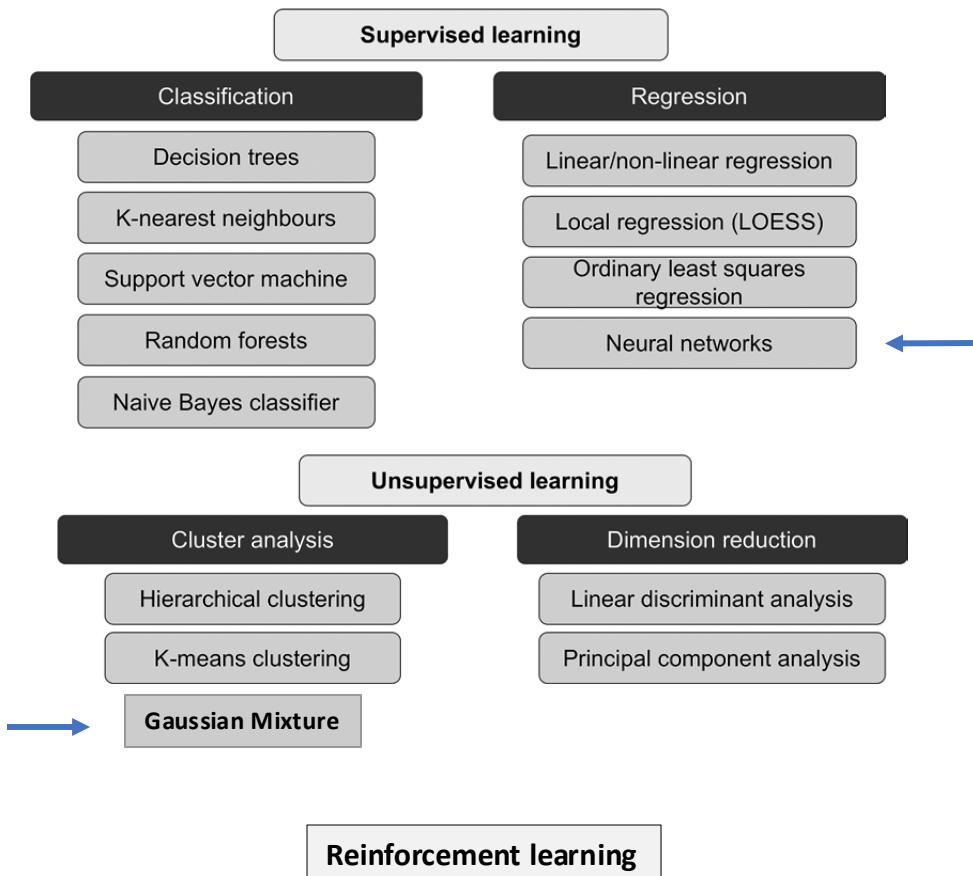
# ML: Natural extension of traditional statistical approaches

Beam & Kohane Nature 2018

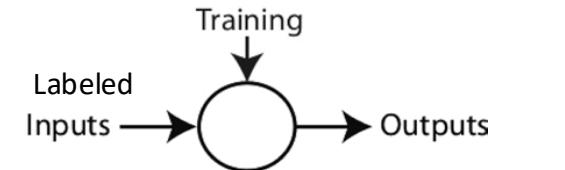


Deep learning	Classic machine learning	Risk calculators
(1) Generative adversarial networks (2014)	(9) Diffuse large B-cell lymphoma outcome prediction by gene-expression profiling (2002)	(17) CHA <sub>2</sub> DS <sub>2</sub> -VASc Score for atrial fibrillation stroke risk (2017)
(2) Google AlphaGo Zero (2017)	(10) EHR-based CV risk prediction (2017)	(18) MELD end-stage liver disease risk score (2001)
(3) ATM check readers (1998)	(11) Netflix Prize winner (2006)	(19) Framingham CV risk score (1998)
(4) Google diabetic retinopathy (2016)	(12) Google Search (1998)	Randomized Clinical Trials
(5) ImageNet computer vision models (2012-2017)	(13) Amazon product recommendation (2003)	(20) Celecoxib vs nonsteroidal anti-inflammatory drugs for osteoarthritis and rheumatoid arthritis (2002)
(6) Google AlphaGo (2015)	Expert AI systems	(21) Use of estrogen plus progestin in healthy postmenopausal women (2002)
(7) Facebook Photo Tagger (2015)	(14) MYCIN (1975)	Other
(8) Prediction of 1-y all-cause mortality (2017)	(15) CASNET (1982)	(22) Clinical wisdom
	(16) DXplain (1986)	(23) Mortality rate estimates from US Census (2010)

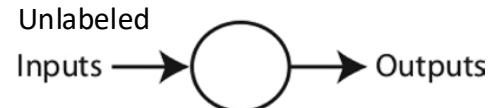
# ML Approaches



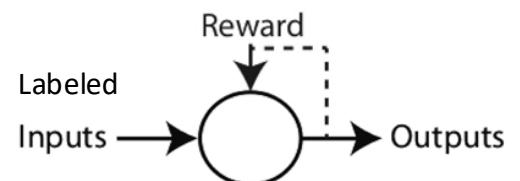
[From Choy et al.  
Radiology 2017]



Learns known patterns  
Predicts outcome



Learns unknown patterns  
Find hidden patterns



Generates data  
Interacts with environment

Applies learned patterns to  
a different but related task

## Neural networks take over other machine-learning methods

Percentage of papers that mention each method

■ neural networks ■ bayesian networks ■ markov methods ■ evolutionary algorithms  
■ support vector machines

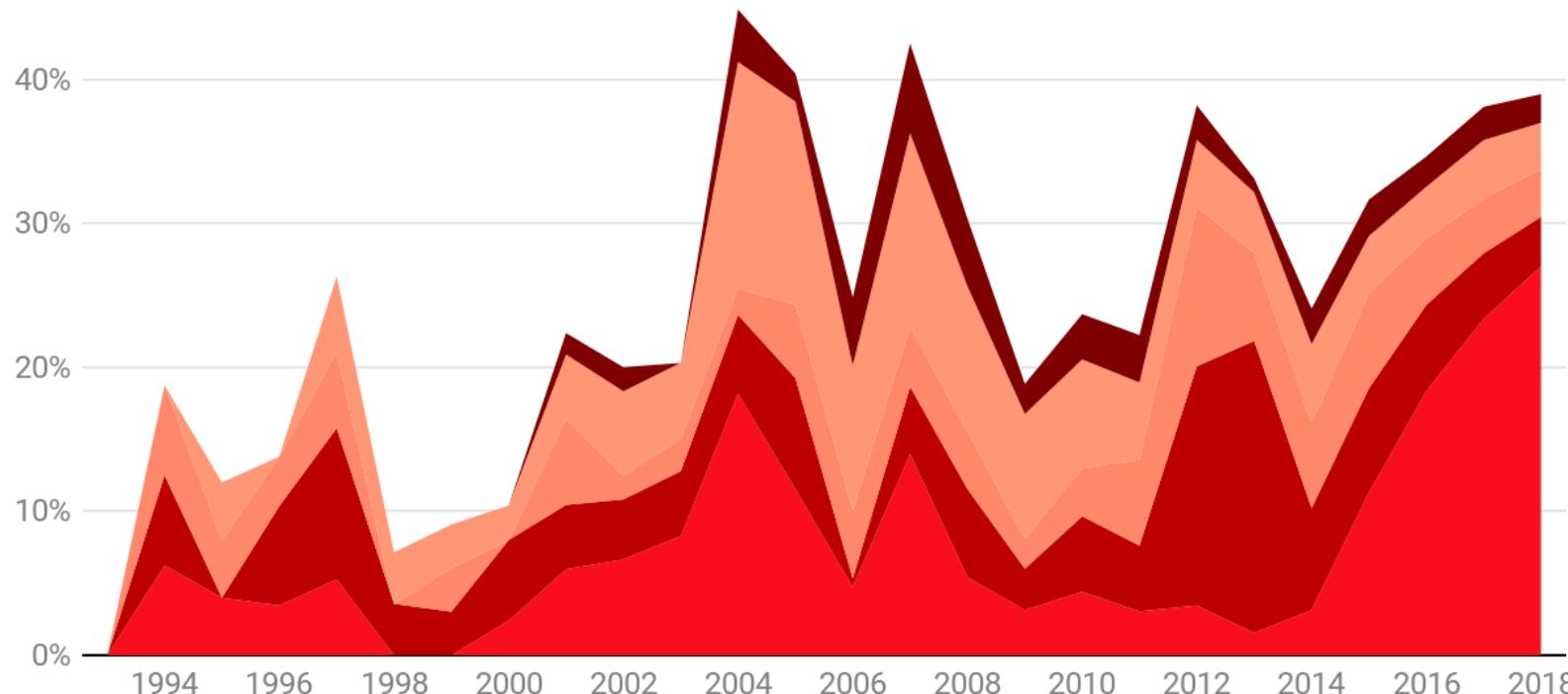
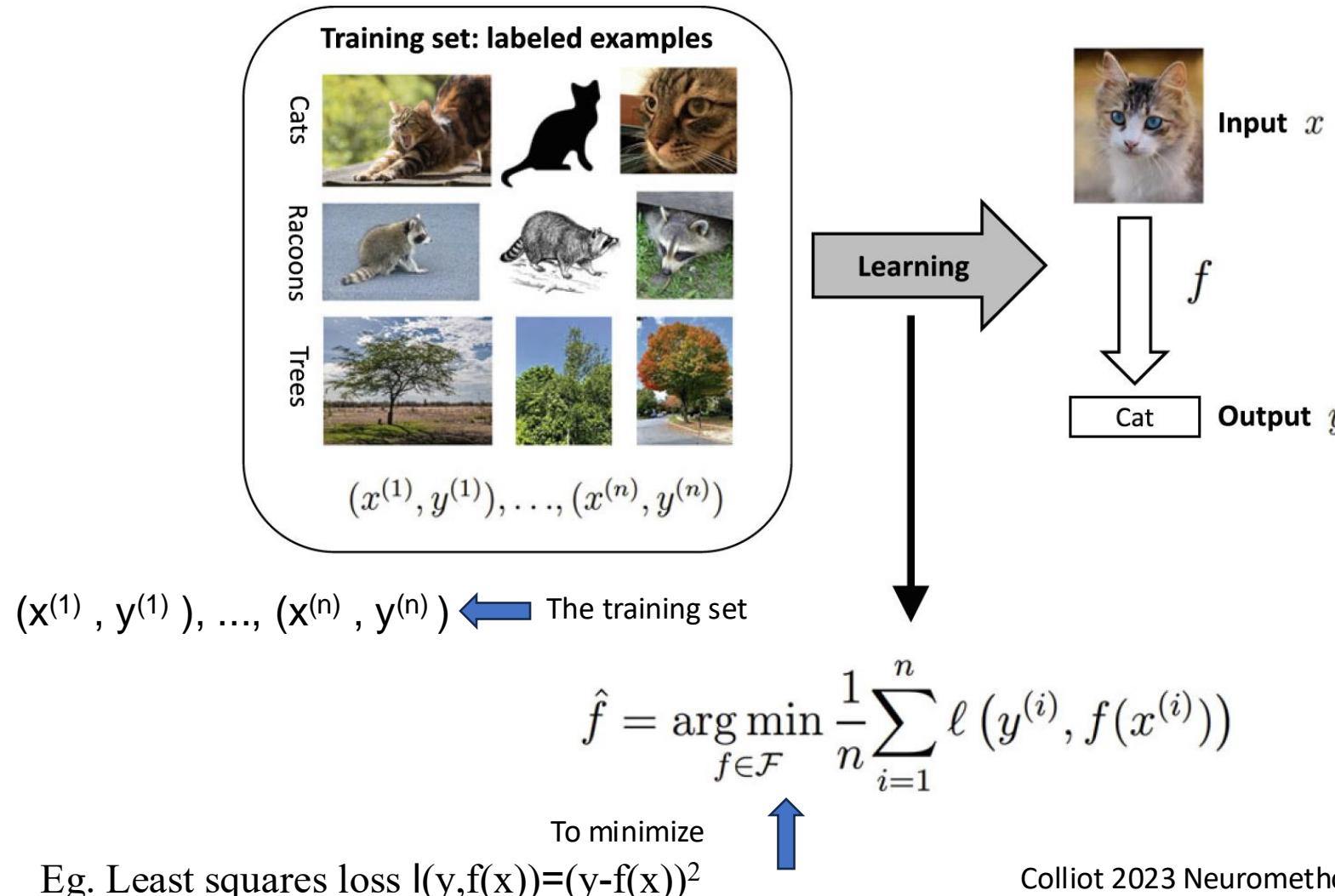


Chart: MIT Technology Review • Source: [arXiv.org](https://arxiv.org) • Created with Datawrapper

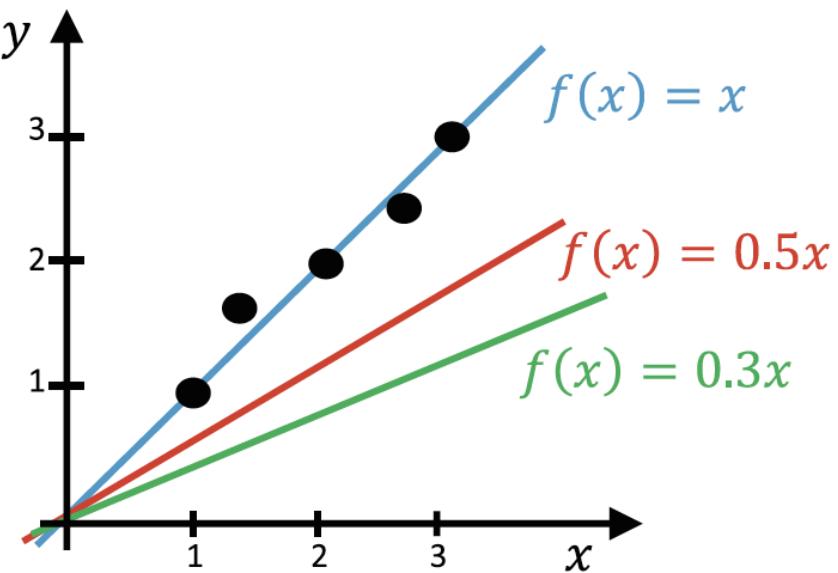
# ML

Algorithm	Prediction Speed	Training Speed	Memory Usage	Required Tuning	General Assessment
Logistic Regression (and Linear SVM)	Fast	Fast	Small	Minimal	Good for small problems with linear decision boundaries
Decision Trees	Fast	Fast	Small	Some	Good generalist, but prone to overfitting
(Nonlinear) SVM (and Logistic Regression)	Slow	Slow	Medium	Some	Good for many binary problems, and handles high-dimensional data well
Nearest Neighbor	Moderate	Minimal	Medium	Minimal	Lower accuracy, but easy to use and interpret
Naïve Bayes	Fast	Fast	Medium	Some	Widely used for text, including spam filtering
Ensembles	Moderate	Slow	Varies	Some	High accuracy and good performance for small- to medium-sized datasets
Neural Network	Moderate	Slow	Medium to Large	Lots	Popular for classification, compression, recognition, and forecasting

# Supervised learning

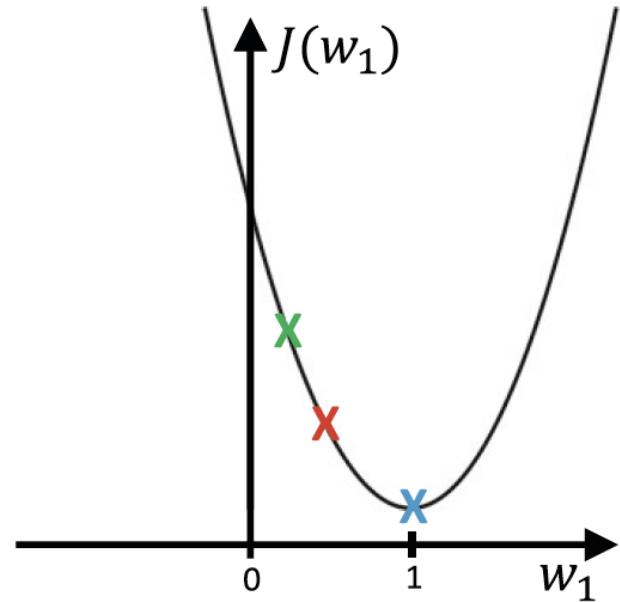


# An example



$$f(x) = w_1 x$$

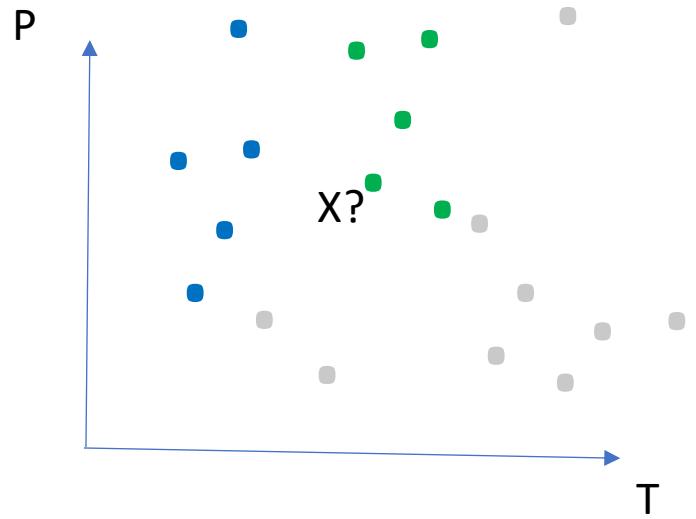
$$(y, f(x)) = (y - f(x))^2$$



Colliot 2023 Neuromethods 197 Springer

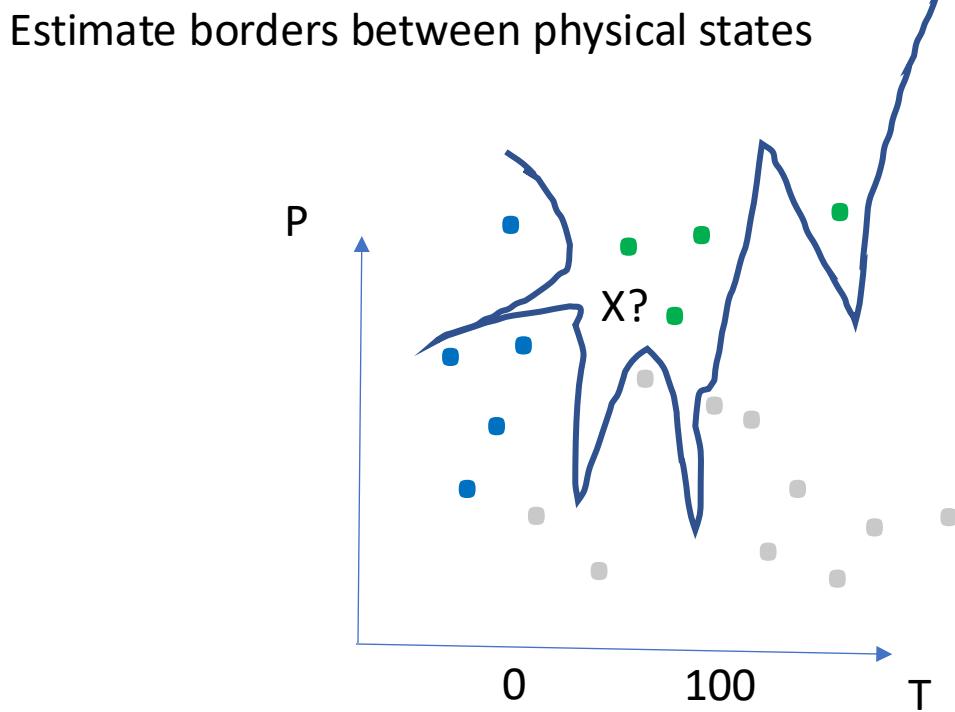
# More complex

Water physical state function of P and T?



Example extracted from A. Maillard Coll. de France course

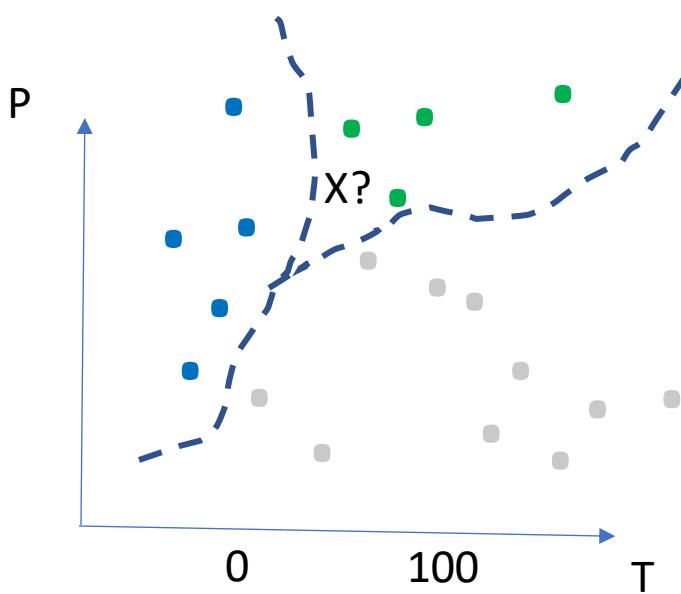
# Classification



Example extracted from A. Maillard Coll. de France course

# Classification

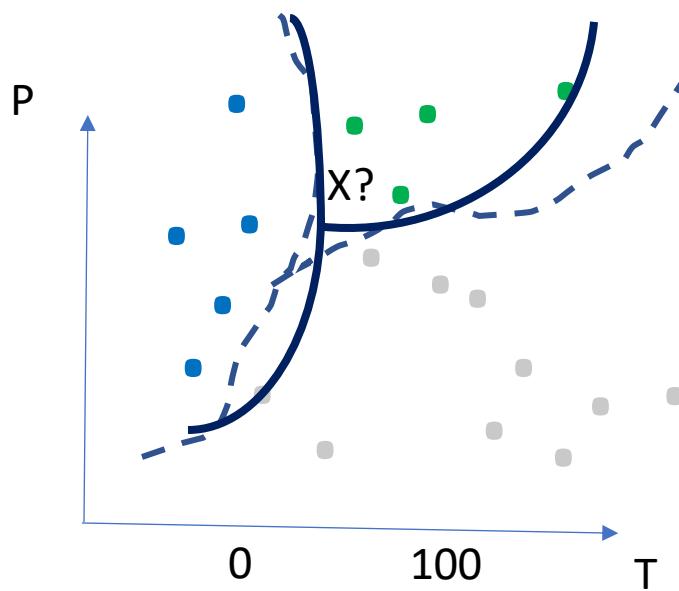
Estimate borders between physical states



Example extracted from A. Maillard Coll. de France course

# Classification

Generalisation when sufficient number of examples is available; smooth frontiers



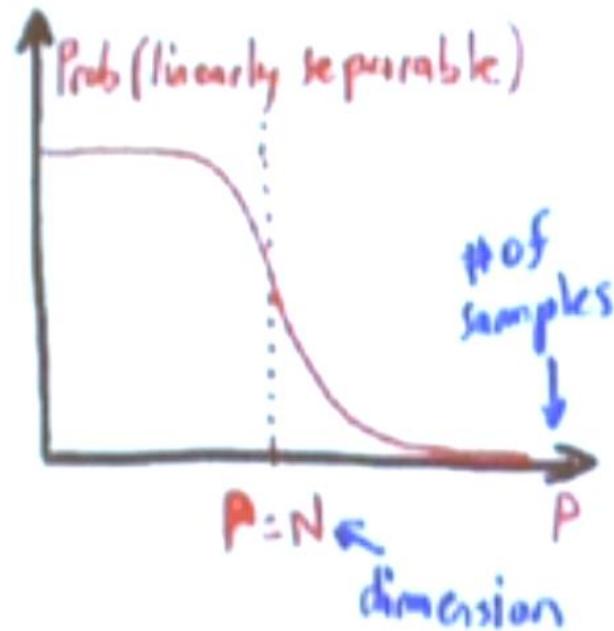
Phase diagram

Example extracted from A. Maillard Coll. de France course

# Curse of Dimensionality



- Many examples  $P$  to have one close to the target  $T$



- Difficulty when  $P$  increases to linearly separate based on  $N$  dimensions (Cover's theorem 1966)
- Solution increase  $N$  for a large  $P$  set !!

# Principle

## Box 3: Summary of main concepts

- The input  $x$
- The output  $y$
- The training samples  $(x^{(1)}, y^{(1)}), \dots, (x^{(n)}, y^{(n)})$
- The model: transforms the input into the output

$$f \text{ such that } y = f(x)$$

- The set of possible models  $\mathcal{F}$
- The loss: measures the error between the predicted and the true output, for a given sample

$$\ell(y, f(x))$$

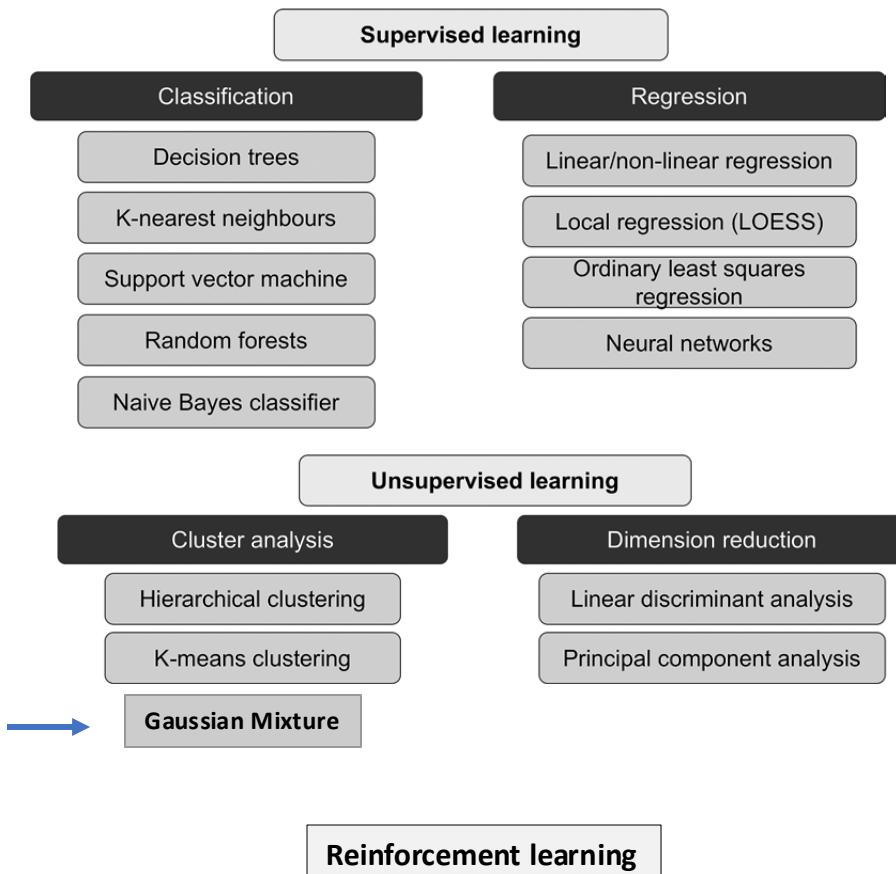
- The cost function: measures the average error across the training samples

$$J(f) = \frac{1}{n} \sum_{i=1}^n \ell(y^{(i)}, f(x^{(i)}))$$

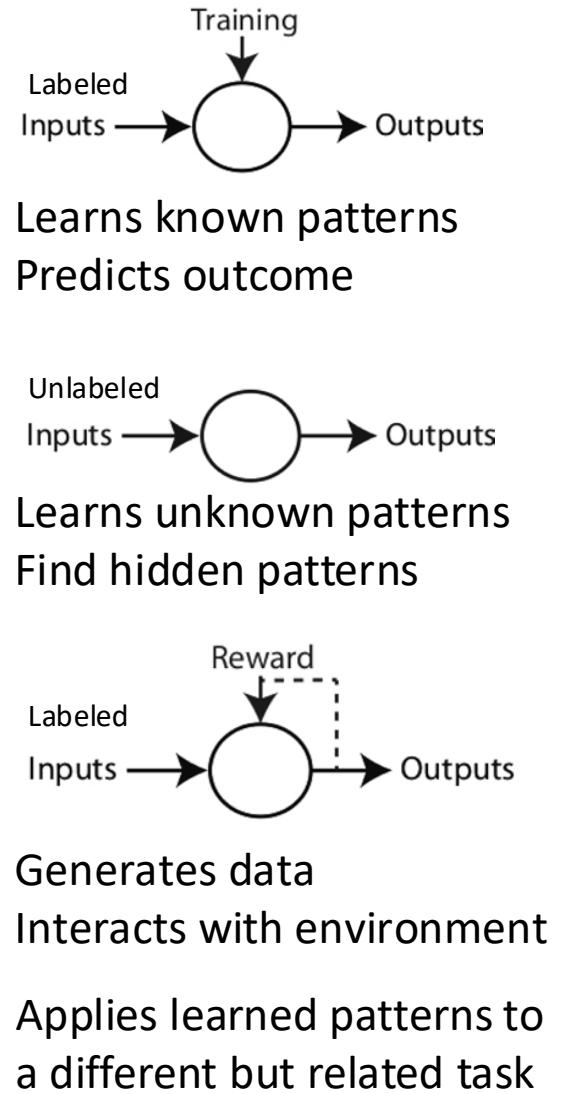
- Learning process: finding the model which minimizes the cost function

$$\hat{f} = \arg \min_{f \in \mathcal{F}} J(f)$$

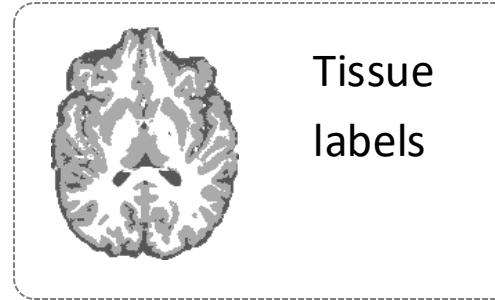
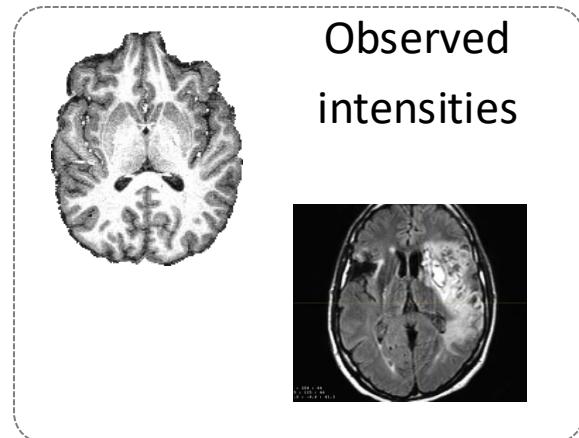
# ML Approaches



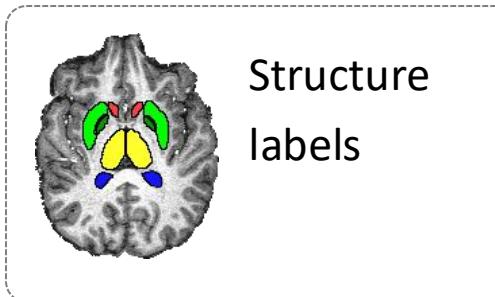
[From Choy et al.  
Radiology 2017]



# Image Segmentation



White matter  
Grey matter  
Cerebrospinal fluid



Putamen  
Ventricule  
....



Size and localisation

# Difficulties



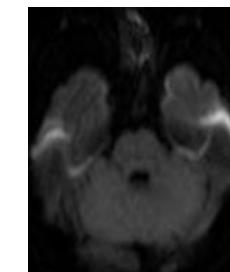
Inhomogeneity



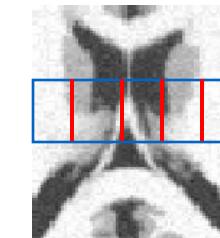
Noise



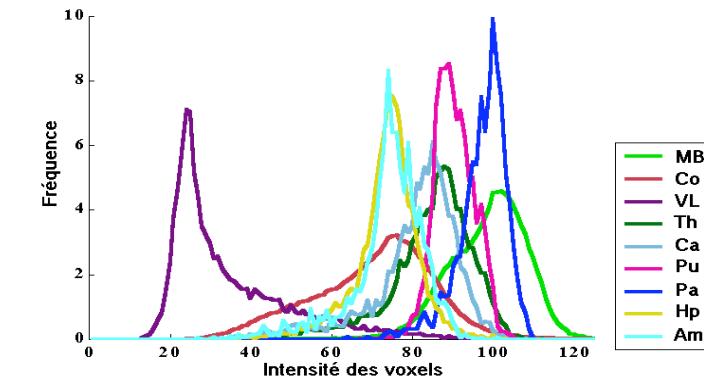
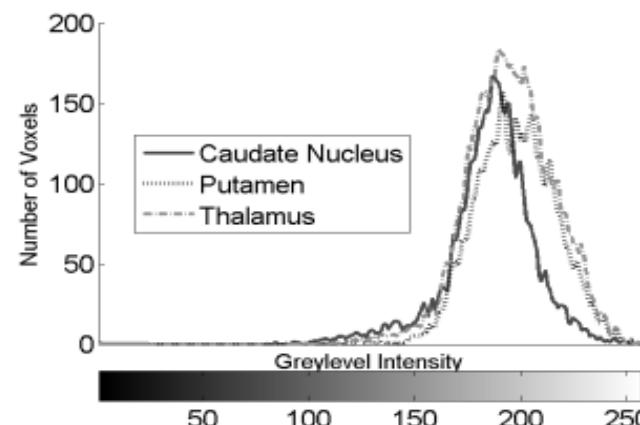
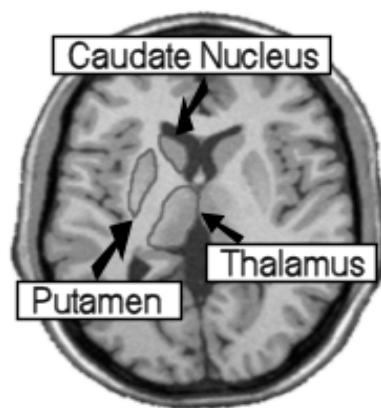
Low contrast



Artefacts



Partial volume effect



Inter-structures variations  
(Fischl et al., 2002)

- ⊕ Intensity distributions overlap
  - ⇒ Need for *a priori* anatomical knowledge

# Bayes law

## ■ Modélisation du processus d'imagerie

Image en niveaux de gris =  
réalisation d'un champ aléatoire

$$\mathbf{y} = \{y_1, \dots, y_i, \dots, y_N\}$$

Segmentation (« étiquettes ») =  
réalisation d'un champ aléatoire

$$\mathbf{z} = \{z_1, \dots, z_i, \dots, z_N\}$$

avec  $z_i \in \{e_1, \dots, e_k, \dots, e_K\}$

Loi de Bayes :

$$p(\mathbf{z}|\mathbf{y}, \Phi) = \frac{p(\mathbf{y}|\mathbf{z}, \Phi_y) p(\mathbf{z}|\Phi_z)}{p(\mathbf{y})}$$

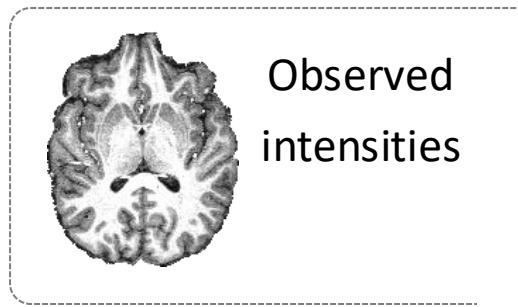
Estimation des  
modèles  
gaussiens  
avec prise en  
compte ou non  
du voisinage

Information a  
priori sur les  
étiquettes

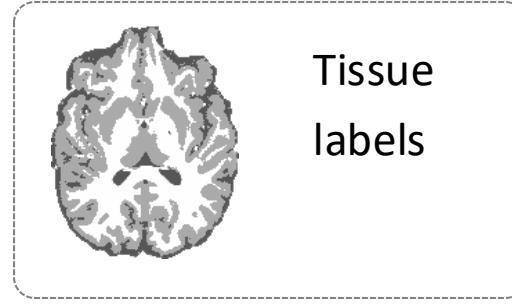
Maximisation  $p(\mathbf{z}|\mathbf{y}, \Phi)$

Terme d'attache  
aux données

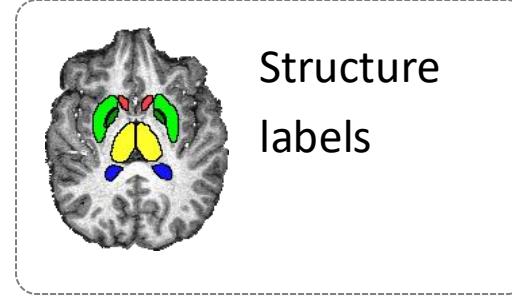
# Gaussian mixture



Observed  
intensities



Tissue  
labels

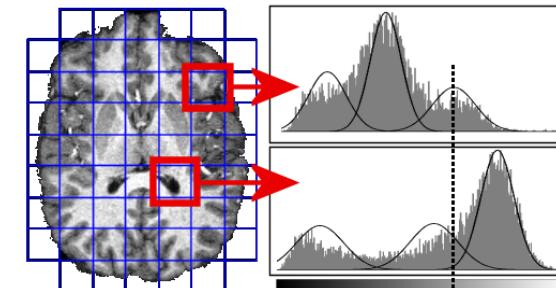
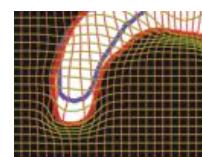


Structure  
labels

$$p(t, s, \theta | y)$$

Parametric model estimation:

- (1) intensity local distribution
- (2) local atlas registration



Multi-agents approach  
Distributed models

Scherrer et al. TMI (2009)

# Model

Forbes et al. AISTAT conf 2010

Bayes Law ::

$$p(\mathbf{z}|\mathbf{y}, \Phi) = \frac{p(\mathbf{y}|\mathbf{z}, \Phi_y) p(\mathbf{z}|\Phi_z)}{p(\mathbf{y})}$$

Data term: Gaussian models

Maximisation  $p(\mathbf{z}|\mathbf{y}, \Phi)$

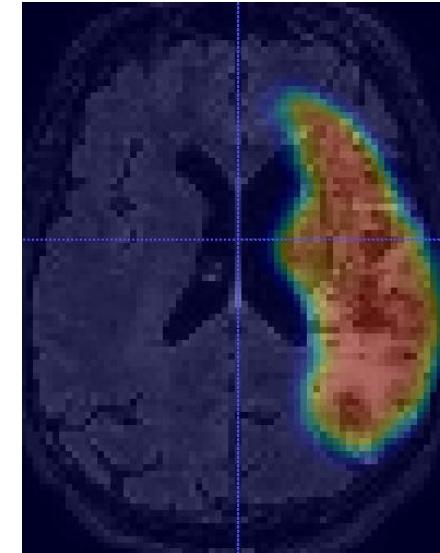
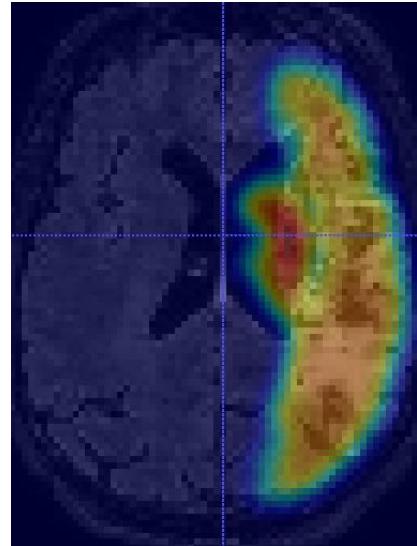
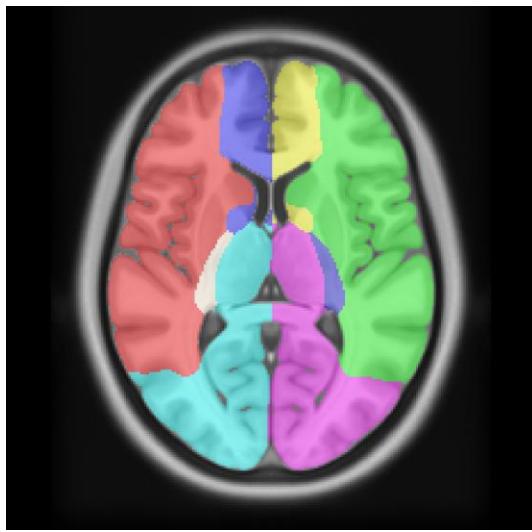
$$p(\mathbf{z}|\mathbf{y}, \Phi) = W^{-1} \exp(-H(\mathbf{z}|\mathbf{y}, \Phi)) \text{ with } W = \sum_z \exp(-H(\mathbf{z}|\mathbf{y}, \Phi))$$
$$H(\mathbf{z}|\mathbf{y}, \Phi) = \sum_{i=1}^N \left[ {}^t \mathbf{z}_i \boldsymbol{\alpha}_i - \frac{\beta}{2} \sum_{j \in N(i)} {}^t \mathbf{z}_i \mathbf{z}_j \right] - \sum_{i \in S} \log P(y_i | z_i, \Phi_y)$$

A priori knowledge      Regularisation term      Data driven term based on intensities

# A priori knowledge

Our model considers:

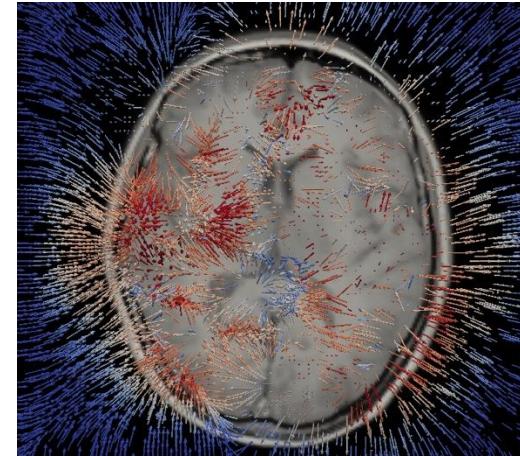
- 4 normal tissue classes (GM, WM, CSF & other)
- 6 subclasses for the lesion class
- A probabilistic vascular territory atlas



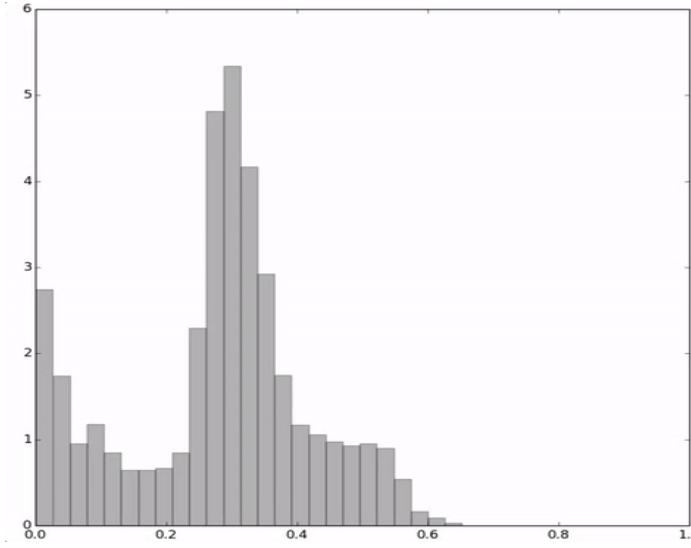
# Tricks ...

---

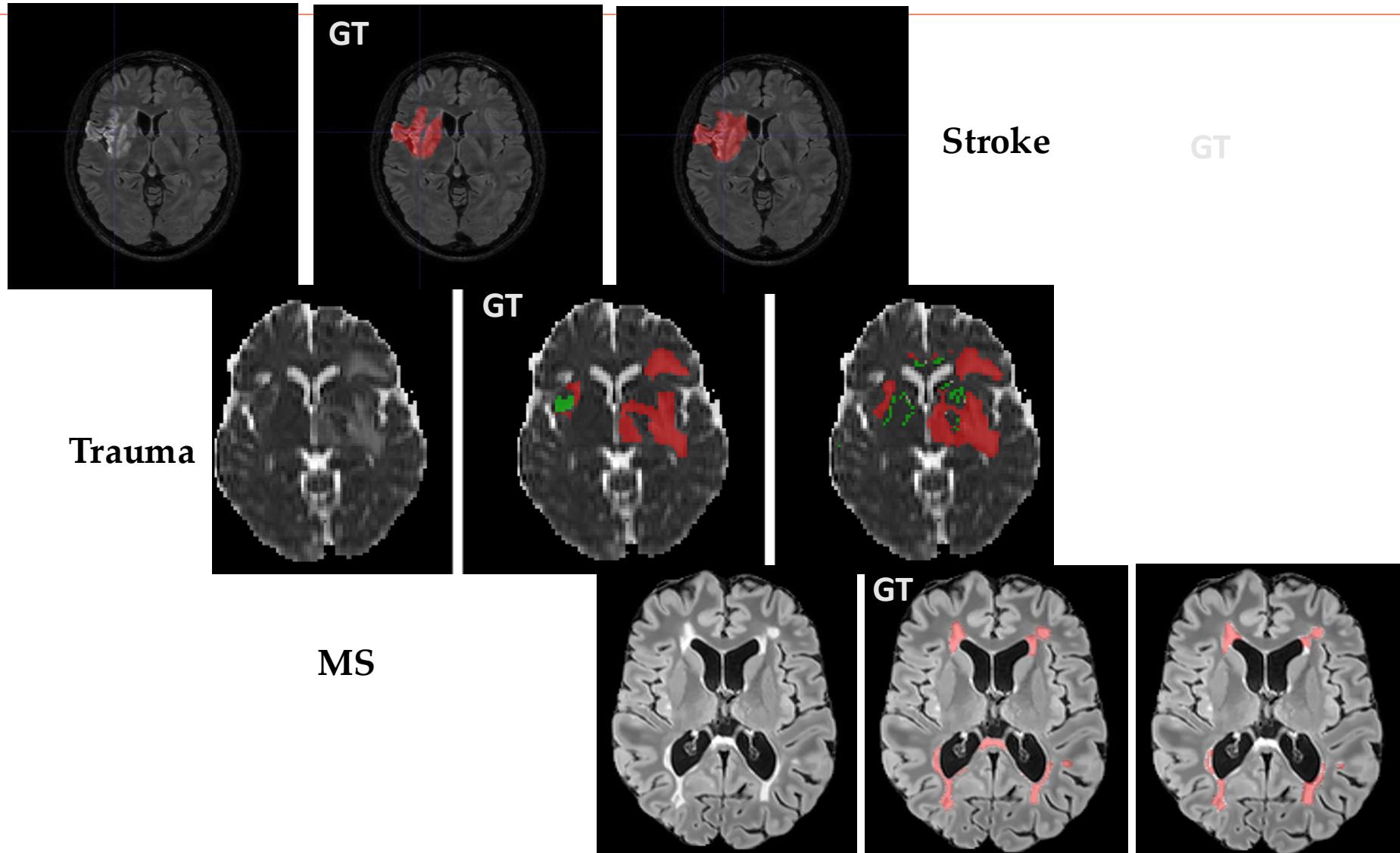
- u Joint segmentation-registration
  - Robust atlas realignment



- u Variational EM Approach
  - Iterative refinement of the lesion classes



# Genericity: Pathological images



BUT ...

---

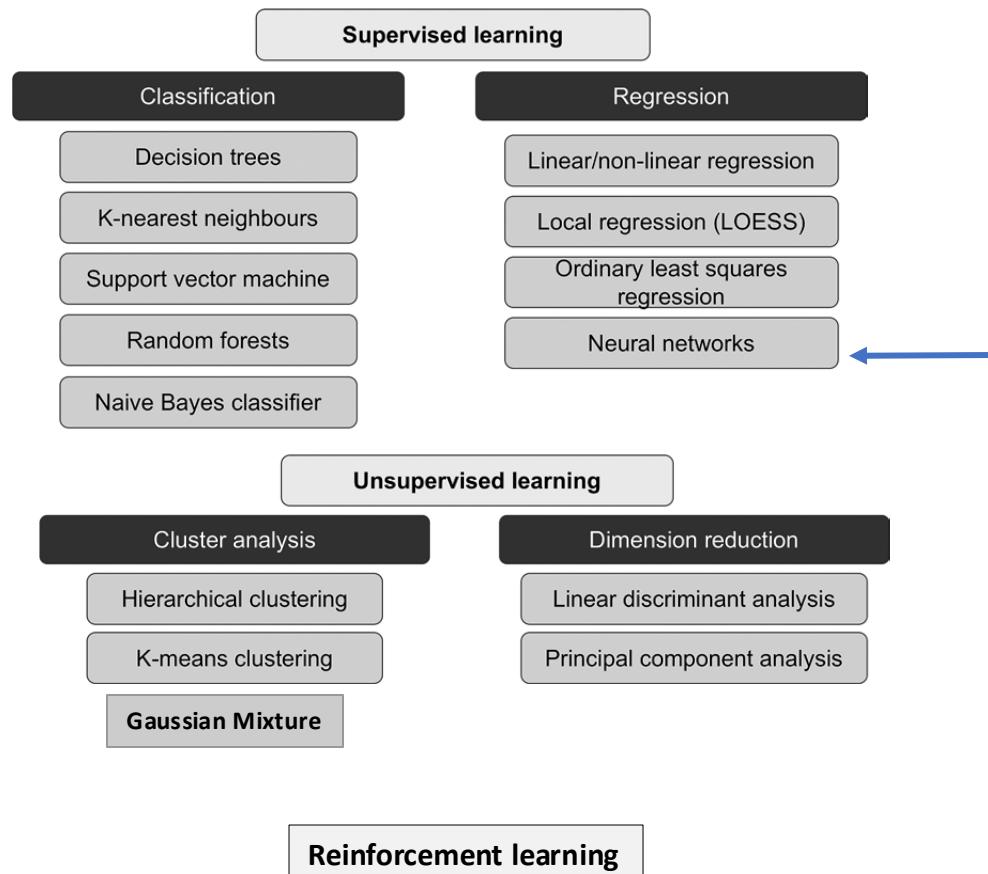


Machine learning supervised approaches

- ISLES 2017 challenge
  - Stroke : 14 participants, 14 NN ....
  - Trauma: 7 participants, 5 NN
  - Tumor: 22 participants, 19 NN, 1 SVM, 2 RF
- MSSEG-2021 30 pipelines, 29 NN

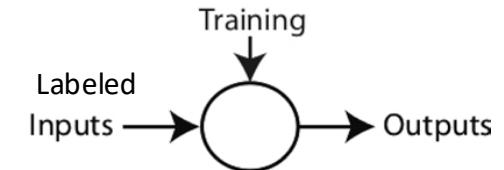


# ML Approaches

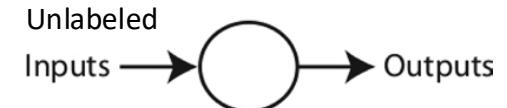


[From Choy et al.  
Radiology 2017]

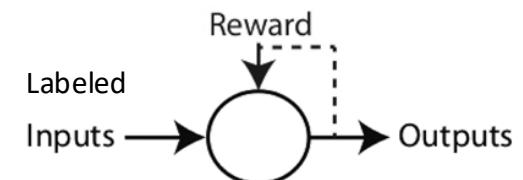
Transfert learning al



Learns known patterns  
Predicts outcome



Learns unknown patterns  
Find hidden patterns



Generates data  
Interacts with environment

Applies learned patterns to  
a different but related task

International conference on  
**Medical Imaging with Deep Learning**

Amsterdam, 4 – 6th July 2018

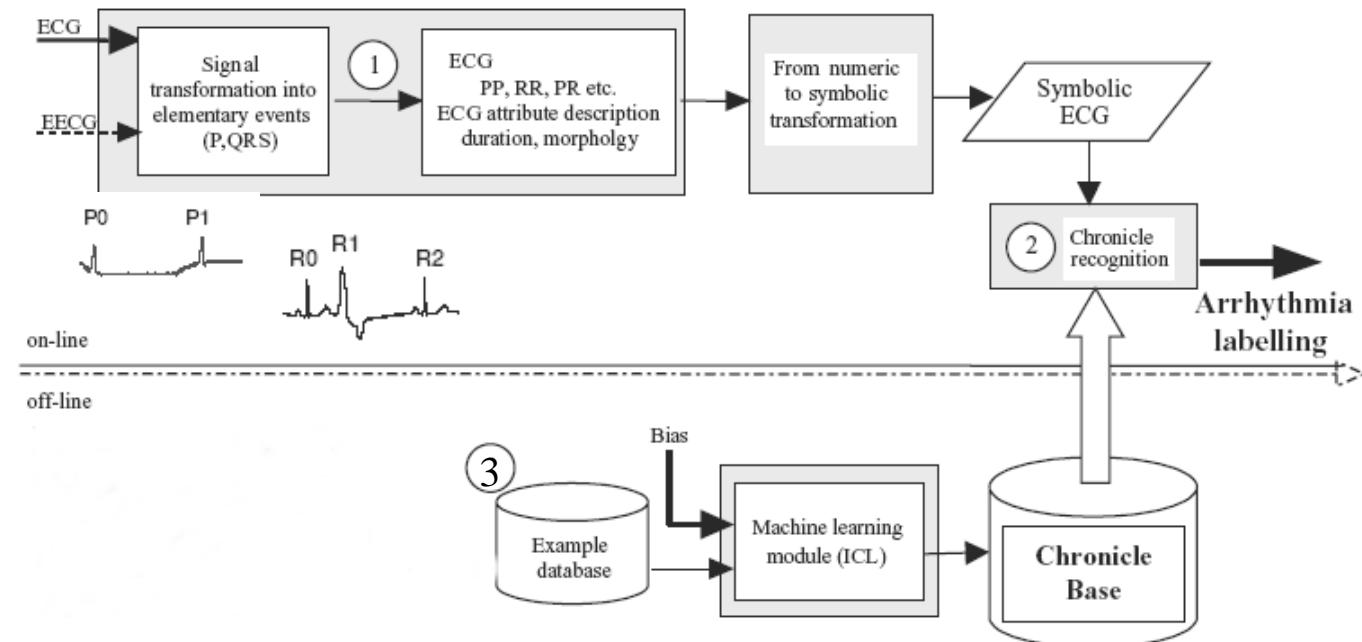
[info@midl.amsterdam](mailto:info@midl.amsterdam)



Paris 3-5 July 2024

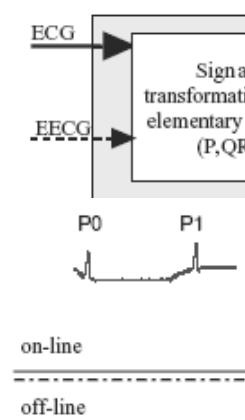
# Cardiac arrhythmia detection

- Symbolic learning



# Cardiac arrhythmia detection

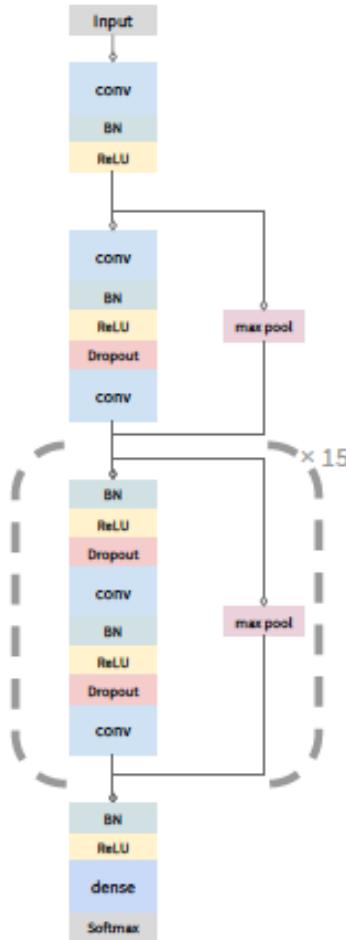
- Symbolic learning



```
class(bigeminy) :- % [15, 0, 0, 0, 0]
    qrs(R0, abnormal, _),
    p_wav(P1, normal, R0), qrs(R1, normal, P1),
    qrs(R2, abnormal, R1), rr1(R1, R2, short).
class(bigeminy) :- %[5, 0, 0, 0, 0]
    qrs(R0, normal, _),
    , p_wav(P1, normal, R0), qrs(R1, abnormal, P1).
class(lbbb) :- % [0, 20, 0, 0, 0]
    qrs(R0, abnormal, _),
    p_wav(P1, normal, R0), qrs(R1, abnormal, P1).
class(mobitz2) :-% [0, 0, 17, 0, 0]
    p_wav(P0, normal, _), equal(P0, R0),
    p_wav(P1, normal, R0), qrs(R1, normal, P1).
class(mobitz2) :-,%[0, 0, 3, 0, 0]
    p_wav(P0, normal, _), equal(P0, R0),
    p_wav(P1, normal, R0), qrs(R1, abnormal, P1).
```

Carrault et al Artif Intell Med 2003

# Cardiologist: Arrhythmia detection via CNN



32 layers + softMax

Filter: 64\*16, 128\*16, ...

64121 ECG from 29163 patients 30sec recordings

Training 90% of data, 10% validation

Test 336 records from 338 different patients

12 arrhythmias

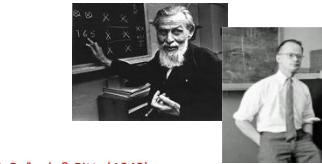
	Seq		Set	
	Model	Cardiol.	Model	Cardiol.
<b>Class-level F1 Score</b>				
AFIB	<b>0.604</b>	0.515	<b>0.667</b>	0.544
AFL	<b>0.687</b>	0.635	<b>0.679</b>	0.646
AVB.TYPE2	<b>0.689</b>	0.535	<b>0.656</b>	0.529
BIGEMINY	<b>0.897</b>	0.837	<b>0.870</b>	0.849
CHB	<b>0.843</b>	0.701	<b>0.852</b>	0.685
EAR	<b>0.519</b>	0.476	<b>0.571</b>	0.529
IVR	<b>0.761</b>	0.632	<b>0.774</b>	0.720
JUNCTIONAL	0.670	<b>0.684</b>	<b>0.783</b>	0.674
NOISE	<b>0.823</b>	0.768	<b>0.704</b>	0.689
SINUS	<b>0.879</b>	0.847	<b>0.939</b>	0.907
SVT	<b>0.477</b>	0.449	<b>0.658</b>	0.556
TRIGEMINY	<b>0.908</b>	0.843	<b>0.870</b>	0.816
VT	0.506	<b>0.566</b>	0.694	<b>0.769</b>
WENCKEBACH	<b>0.709</b>	0.593	<b>0.806</b>	0.736
<b>Aggregate Results</b>				
Precision (PPV)	<b>0.800</b>	0.723	<b>0.809</b>	0.763
Recall (Sensitivity)	<b>0.784</b>	0.724	<b>0.827</b>	0.744
F1	<b>0.776</b>	0.719	<b>0.809</b>	0.751

[Rajpurkar et al 2017]

# A nice bioinspired story

NS => AI  
bioinspired

1940-1970



Donald Hebb (1949)  
Neuropsychology  
Learning=Synaptic modification



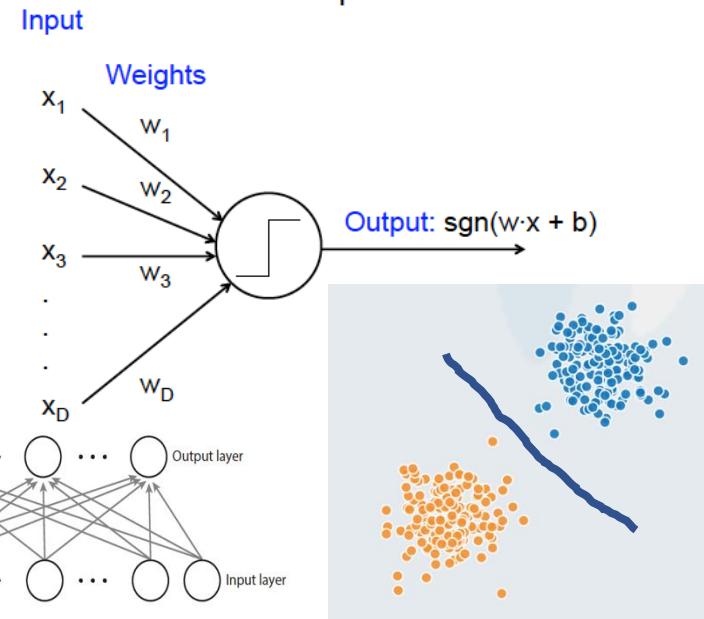
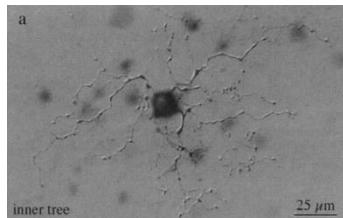
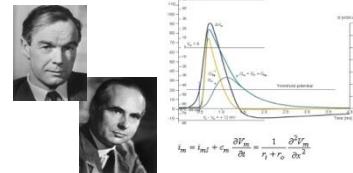
$$w_{ij} = \frac{1}{p} \sum_{k=1}^p x_i^k x_j^k,$$

Frank Rosenblatt – Psychology

The Perceptron, the first Artificial Neural Network  
Rosenblatt, F. (1958). The perceptron: a probabilistic model for information storage and organization in the brain. *Psychological review*, 65(6), 386.

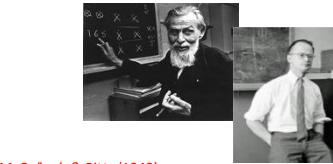


Hodgkin, A. L., & Huxley, A. F. (1952)  
Neuroscientists  
Temporal dynamic in synapses modification



# A nice bioinspired story... The pioneers

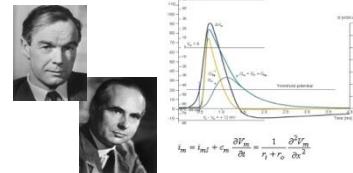
1940-1970



Donald Hebb (1949)  
Neuropsychology  
Learning=Synaptic modification



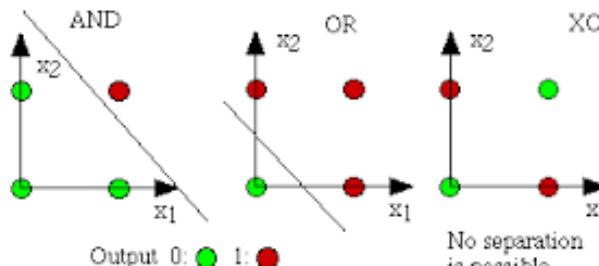
$$w_{ij} = \frac{1}{p} \sum_{k=1}^p x_i^k x_j^k,$$



Frank Rosenblatt – Psychology

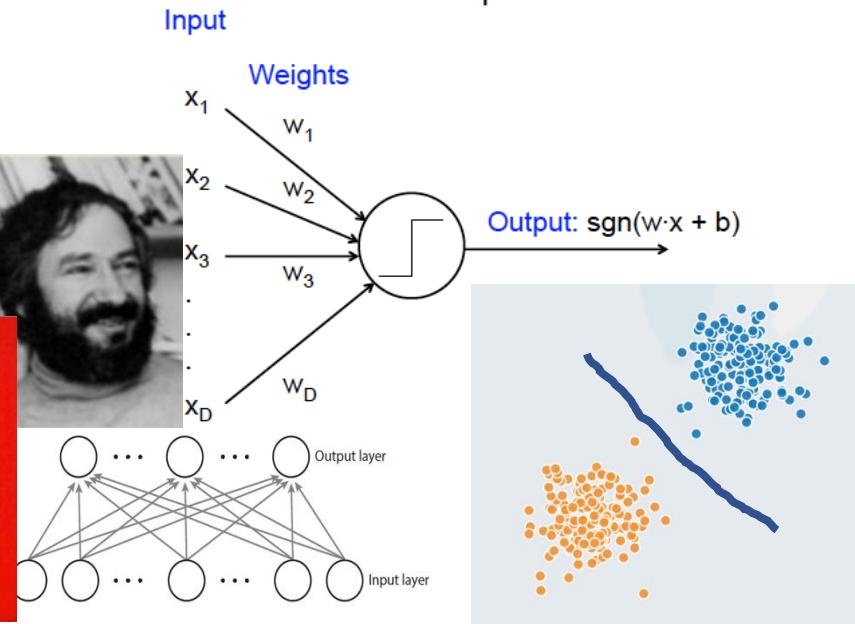
The Perceptron, the first Artificial Neural Network

Rosenblatt, F. (1958). The perceptron: a probabilistic model for information storage and organization in the brain. *Psychological review*, 65(6), 386.



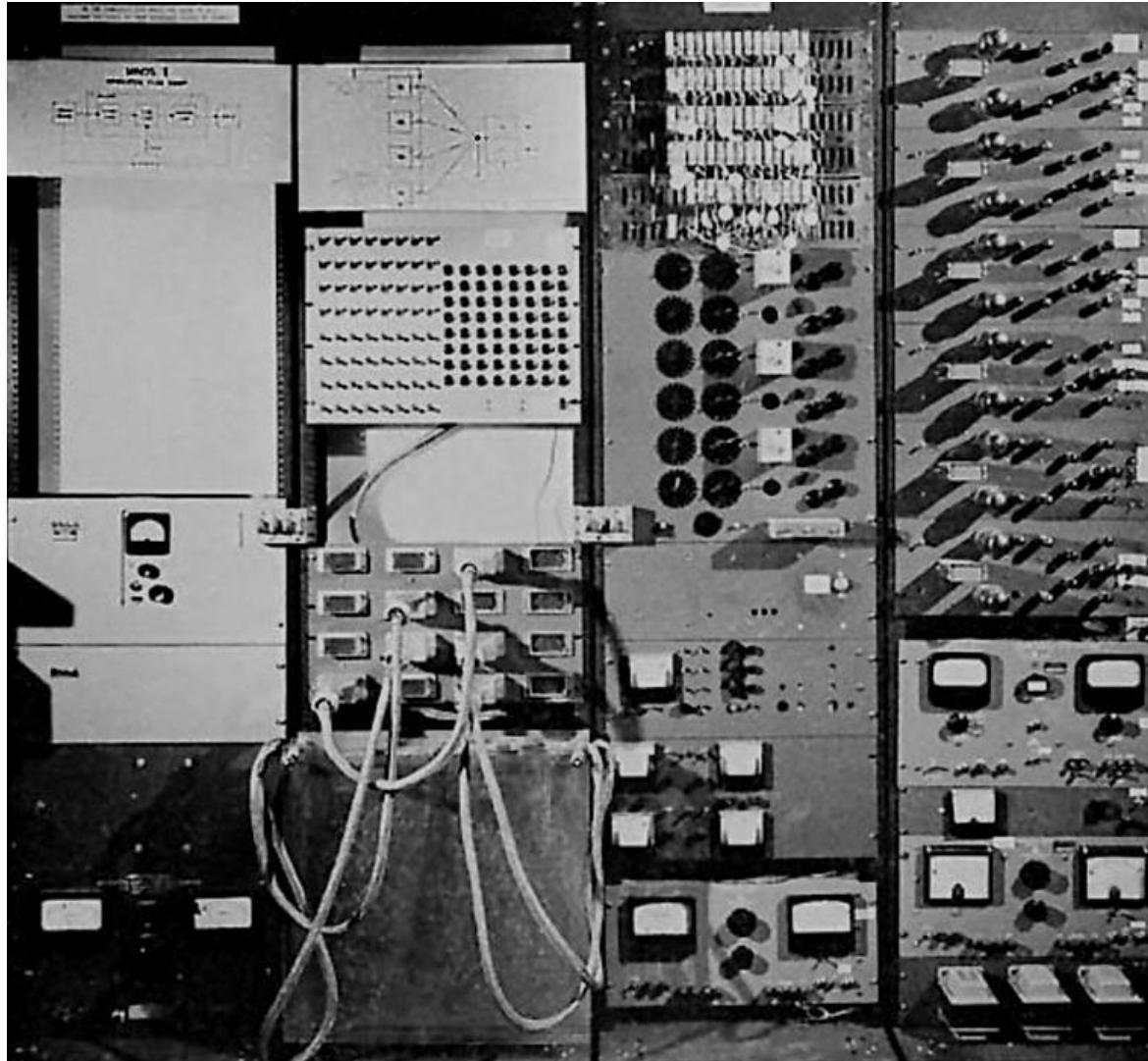
M. Minsky & S Papert (1967)  
Perceptron

## The fall of Perceptron



# A nice bioinspired story... The pioneers

Minos  
1960  
Stanford  
Research  
Institute



# A nice bioinspired story... Renewal

1980-....

Kuniyuki Fukushima - Bio-inspired Computer Science

Fukushima, K. (1980). Neocognitron: A self-organizing neural network for a mechanism of pattern recognition unaffected by shift in position. *Bio Cybern* 46:193-202.

**Deep Learning:** the direct offspring of the Multi-Layer Perceptron

LeCun, Y., Bengio, Y., & Hinton, G. (2015). Deep learning. *Nature*, 521(7553), 436.

**Turing Prize  
2018**



Yann LeCun  
Computer Science



Yoshua Bengio Computer Science



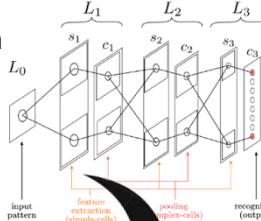
Geoffrey Hinton  
Cognitive Psychology & Computer Science



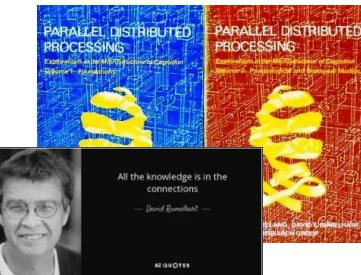
**Performance in computer vision**



**Filtre convolutionnel**

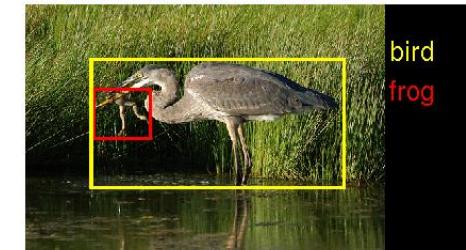
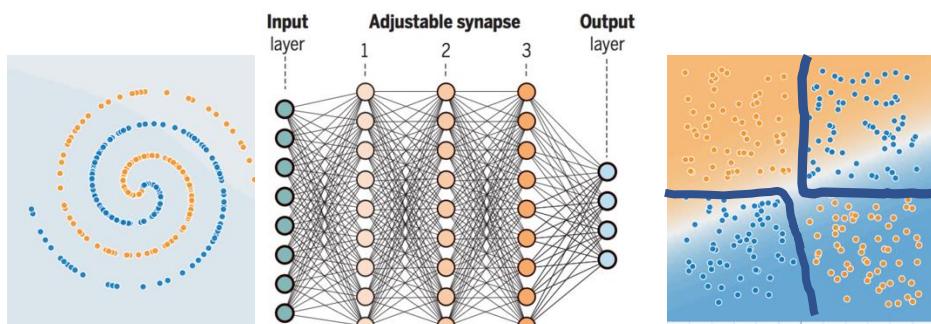


Beyond the Perceptron: the Multi-Layer Perceptron

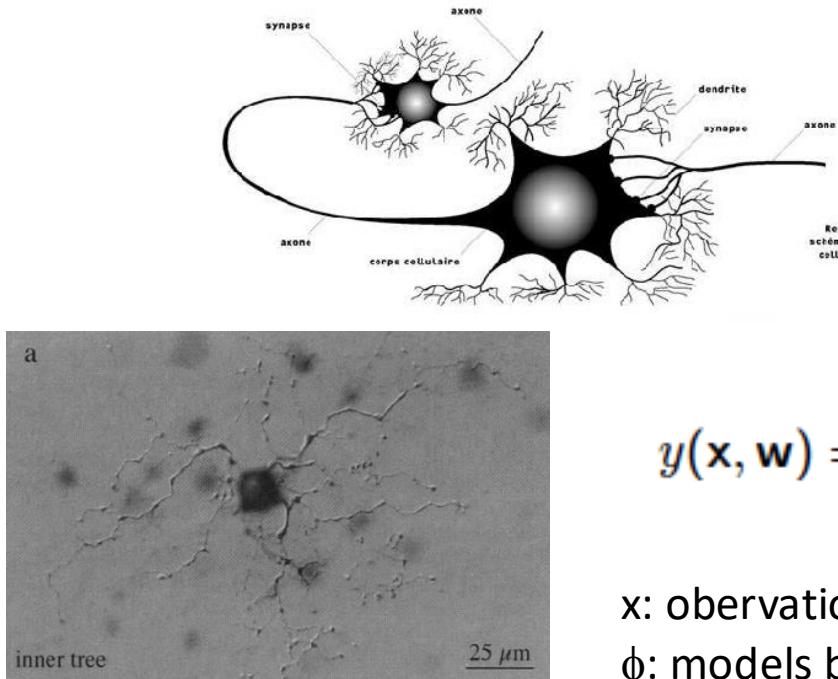


**BackProp algo**

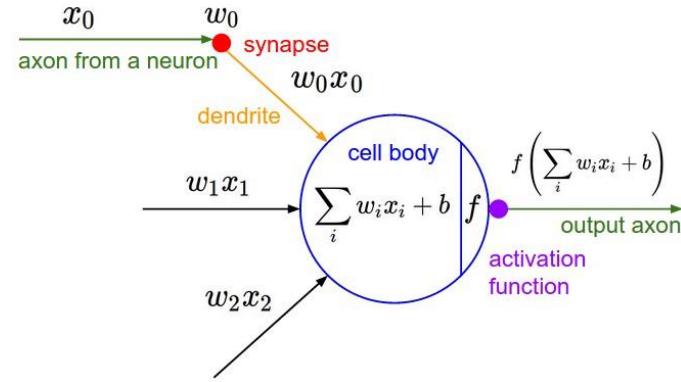
David Everett Rumelhart - Cognitive Psychology  
Rumelhart, D. E., Hinton, G. E., & Williams, R. J. (1986). Learning representations by back-propagating errors. *Nature*, 323(6088), 533-536.



# Neural Networks



## Artificial neurons (bio-inspired)

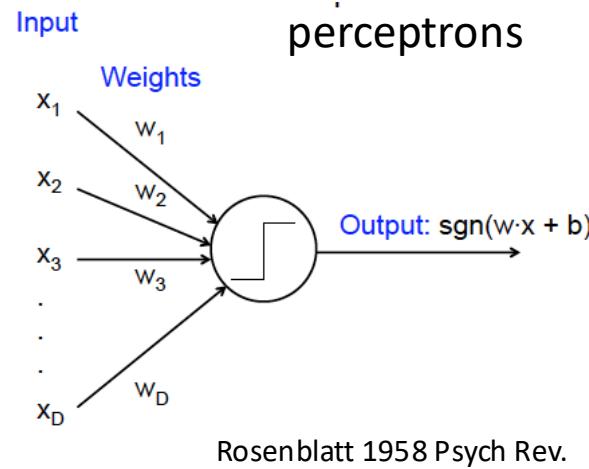


$$y(\mathbf{x}, \mathbf{w}) = f \left( \sum_{j=0}^M w_j \phi_j(\mathbf{x}) \right)$$

$\mathbf{x}$ : observations,  $\mathbf{w}$ : weights,  $y$ : output  
 $\phi$ : models basis or activation functions

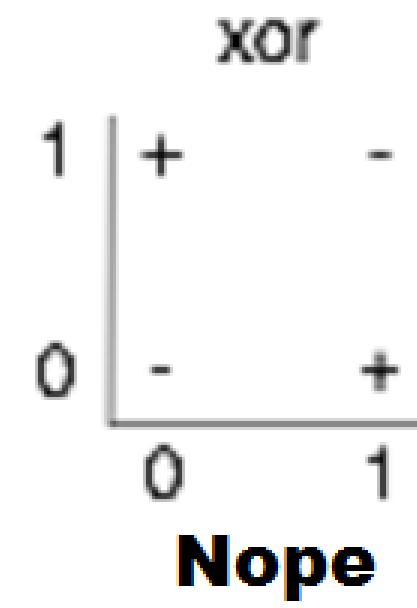
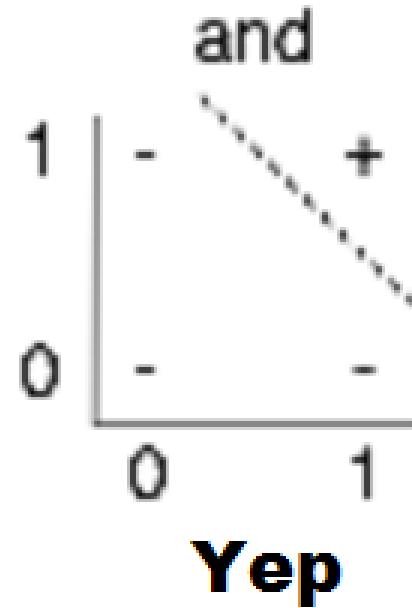
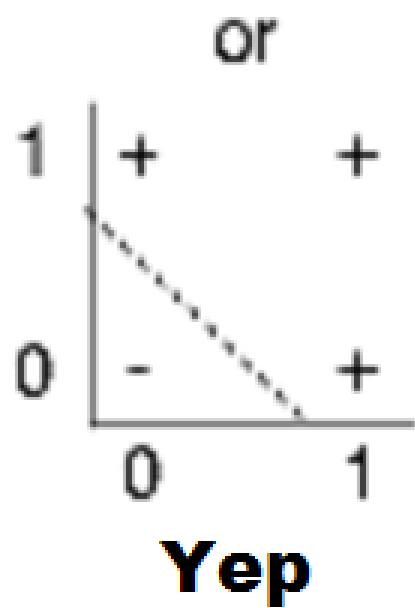
$$t(\mathbf{x}) = y(\mathbf{x}, \mathbf{w}) + \epsilon(\mathbf{x})$$

# Neural Networks

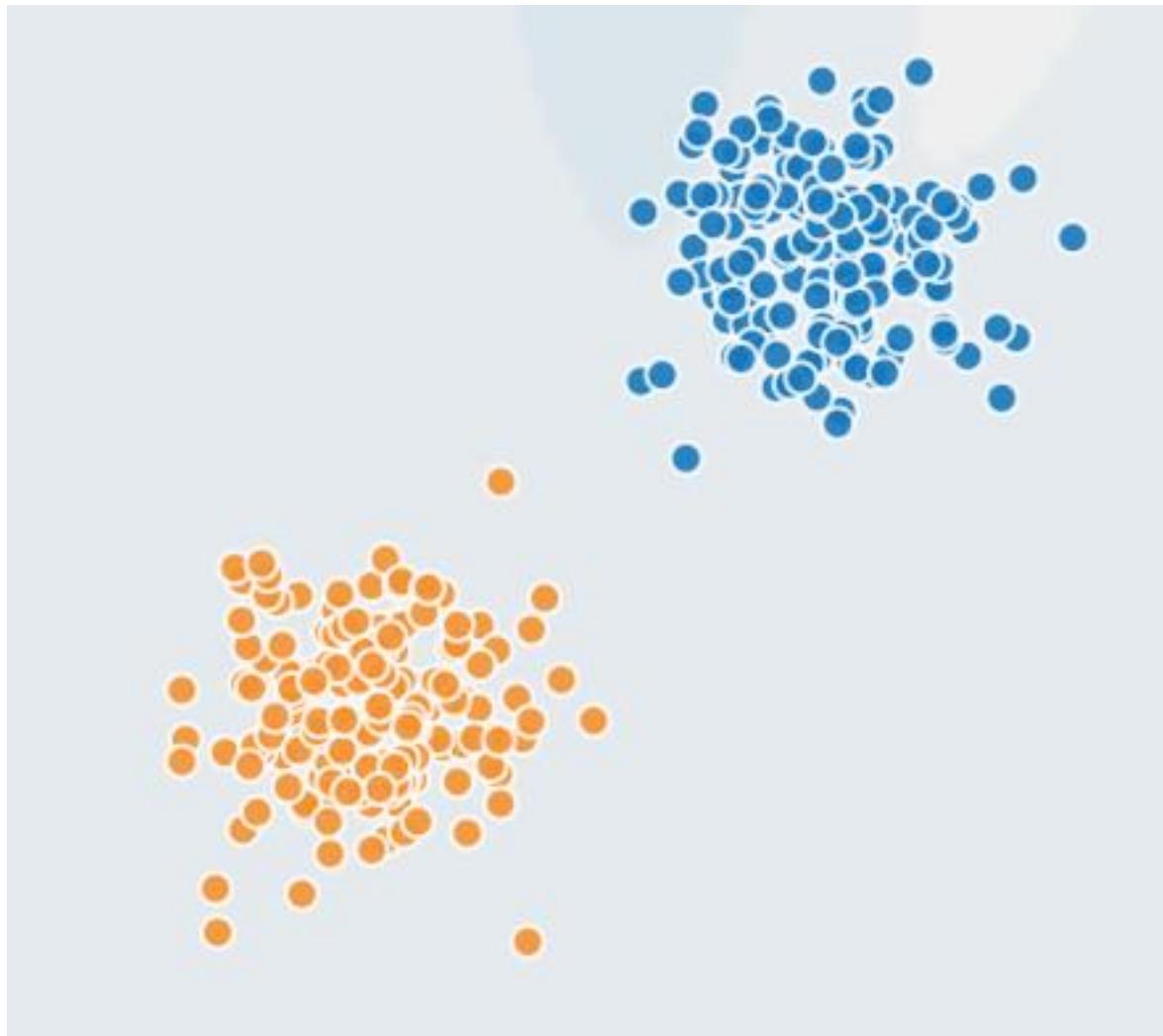


- Perceptron : no hidden layers  
*only linearly separable function.*  
*Convergence theorem for the learning rule.*

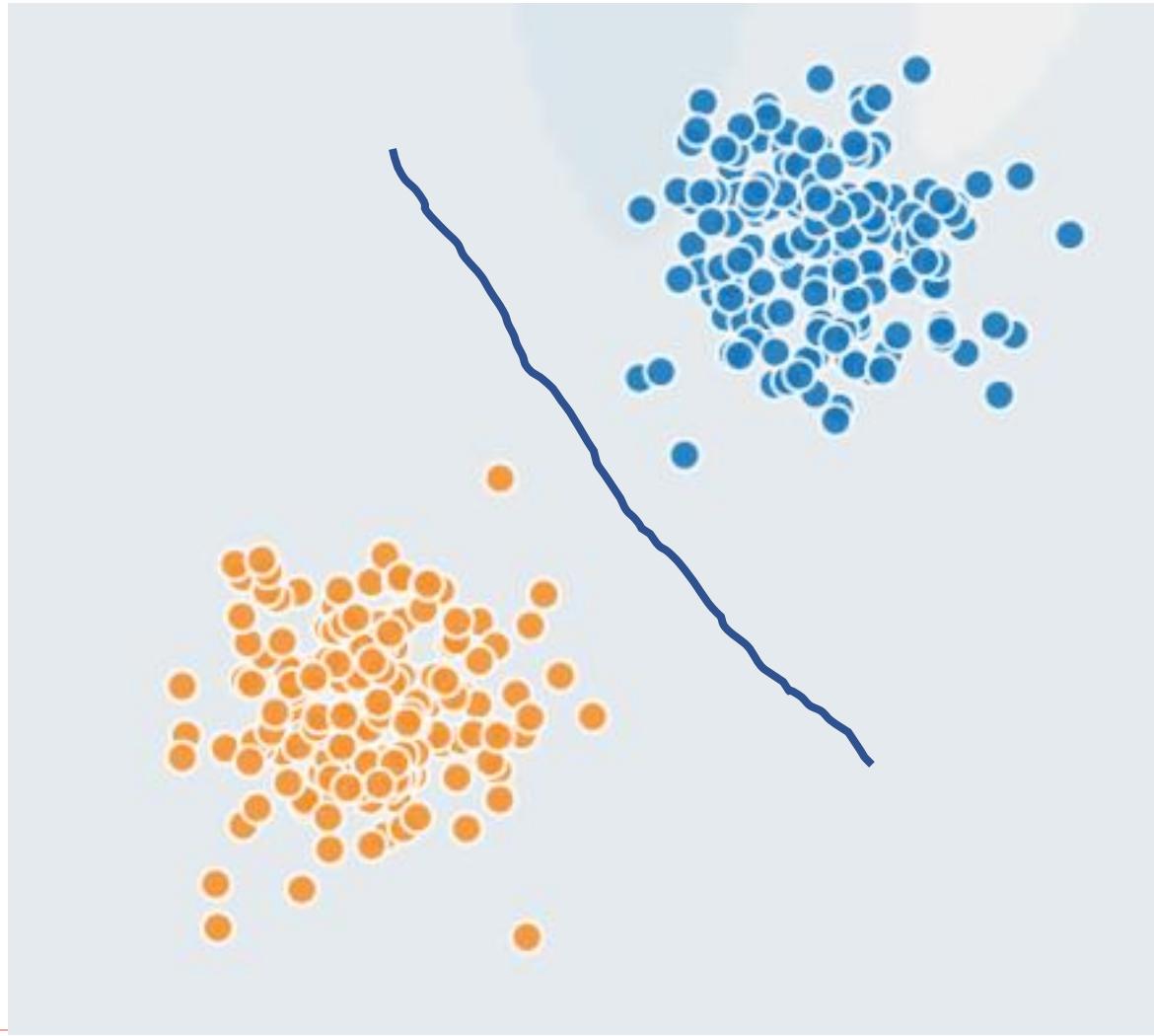
# Perceptron limitations



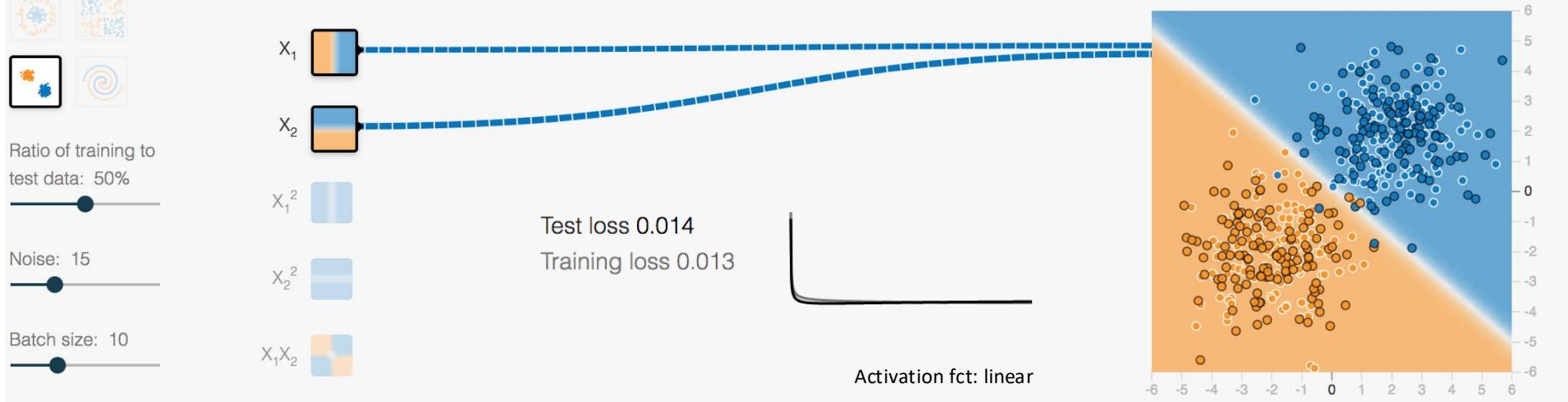
# Perceptron



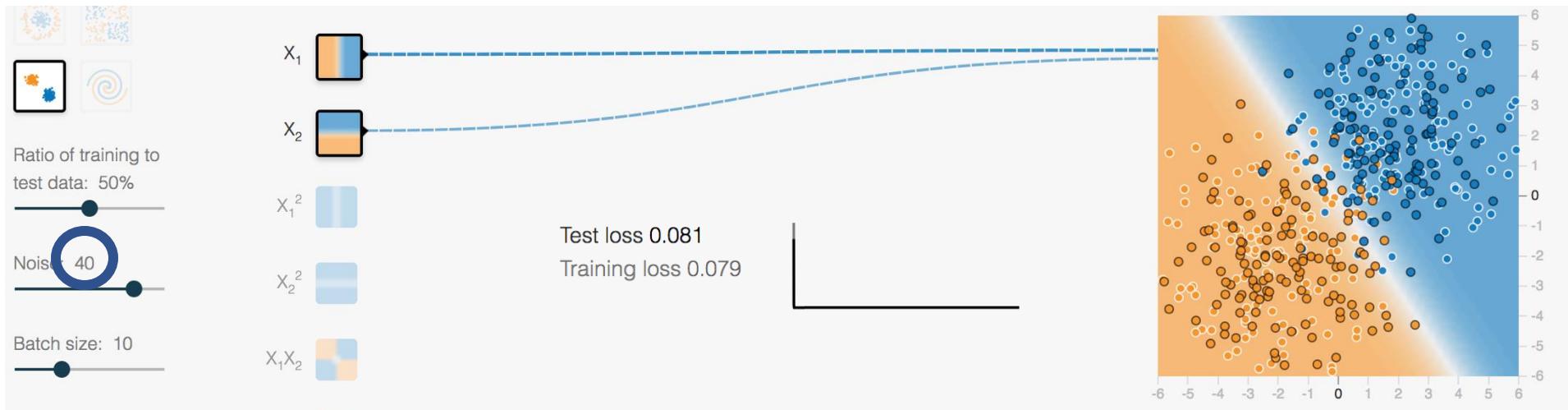
# Perceptron



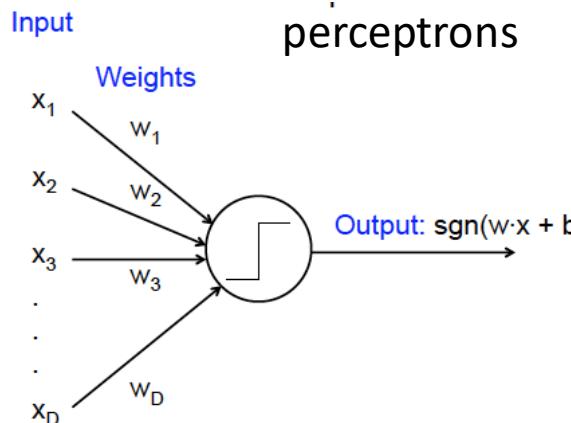
# Perceptron



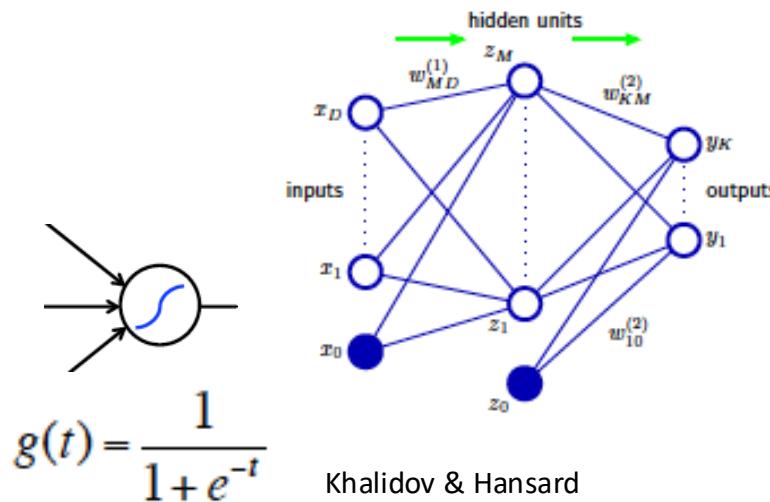
<http://playground.tensorflow.org/>



# Neural Networks

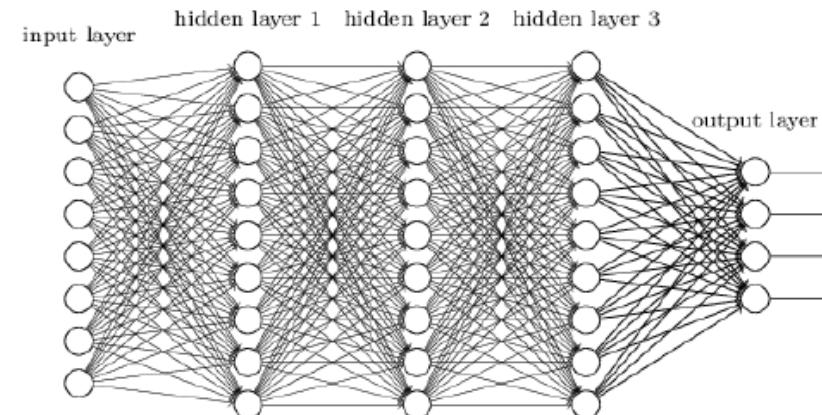


Rosenblatt 1958 Psych Rev.

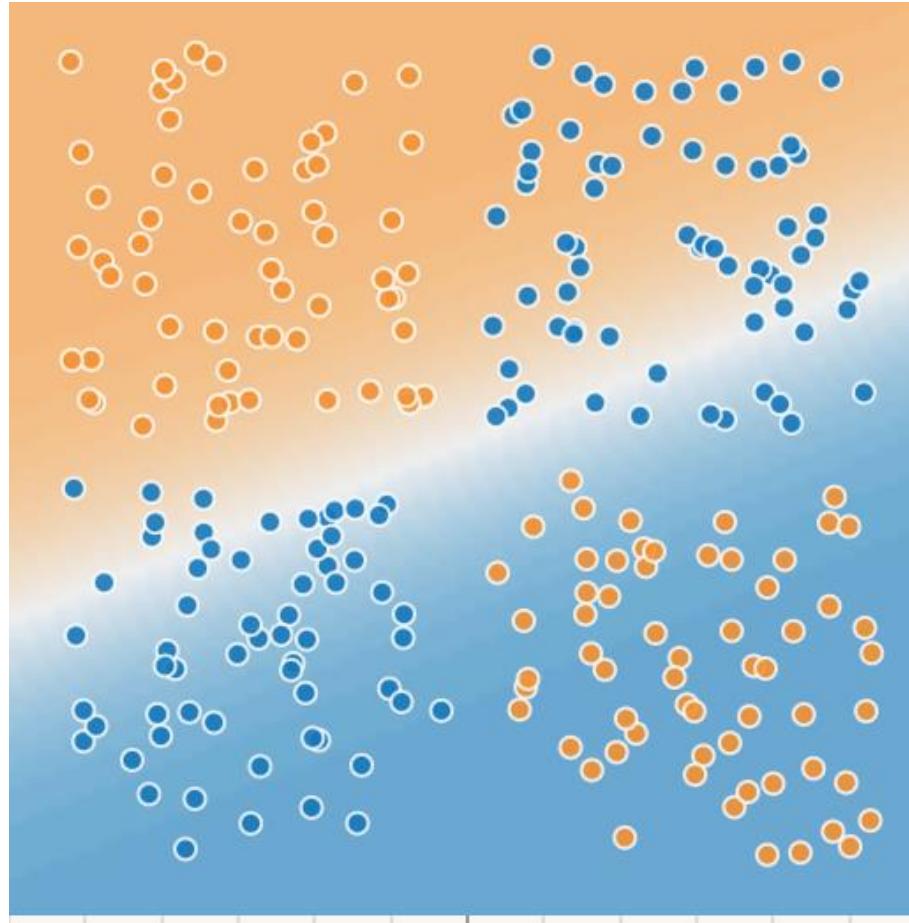


- Perceptron : no hidden layers  
*only linearly separable function.*  
*Convergence theorem for the learning rule.*

## Multilayers architectures

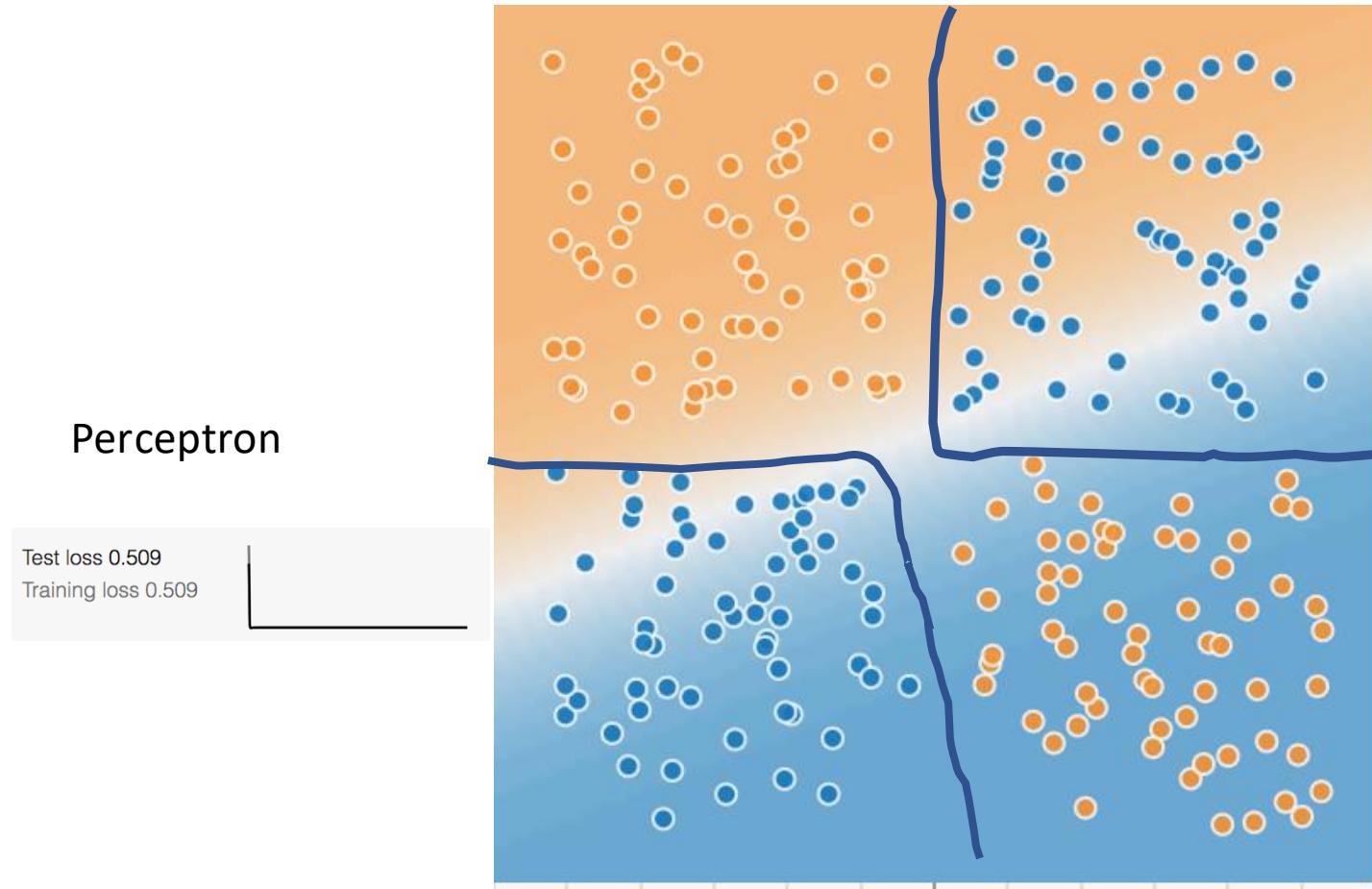


# Multi-layer network

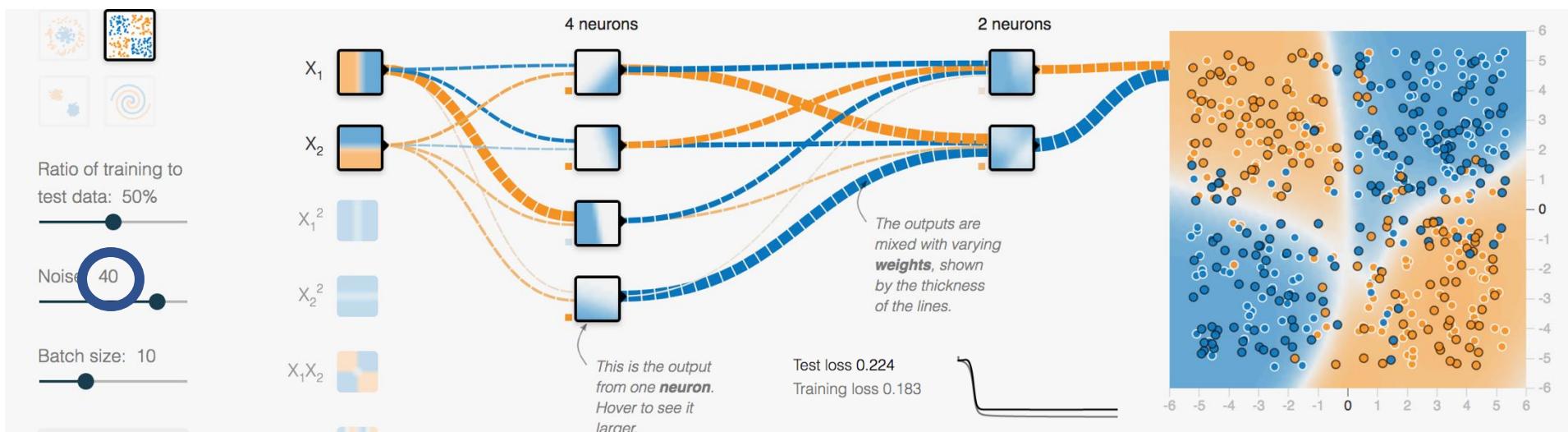
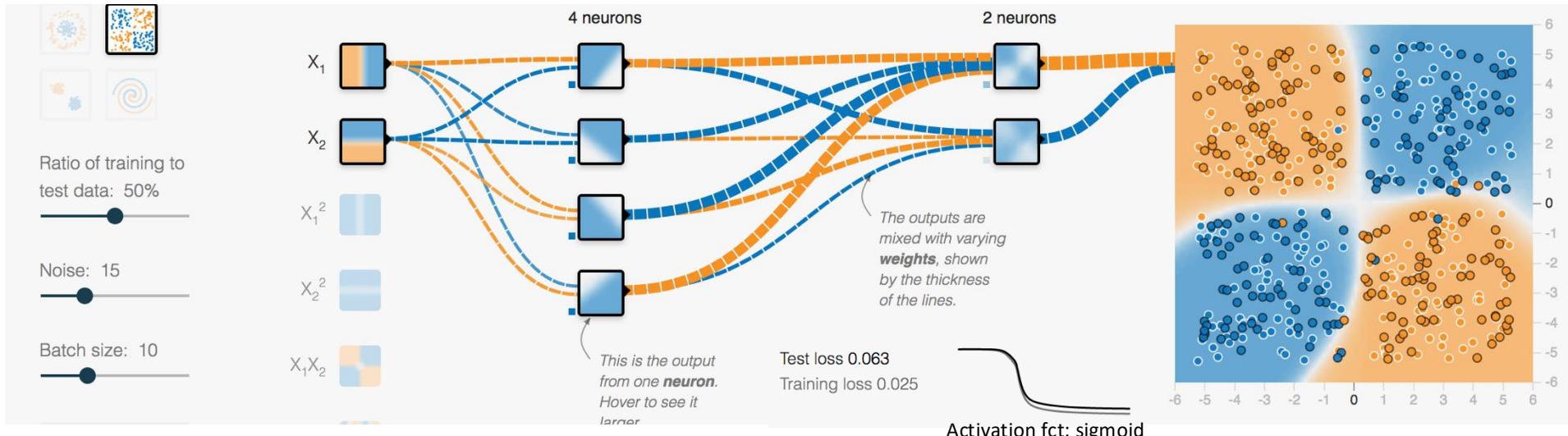


# Multi-layer network

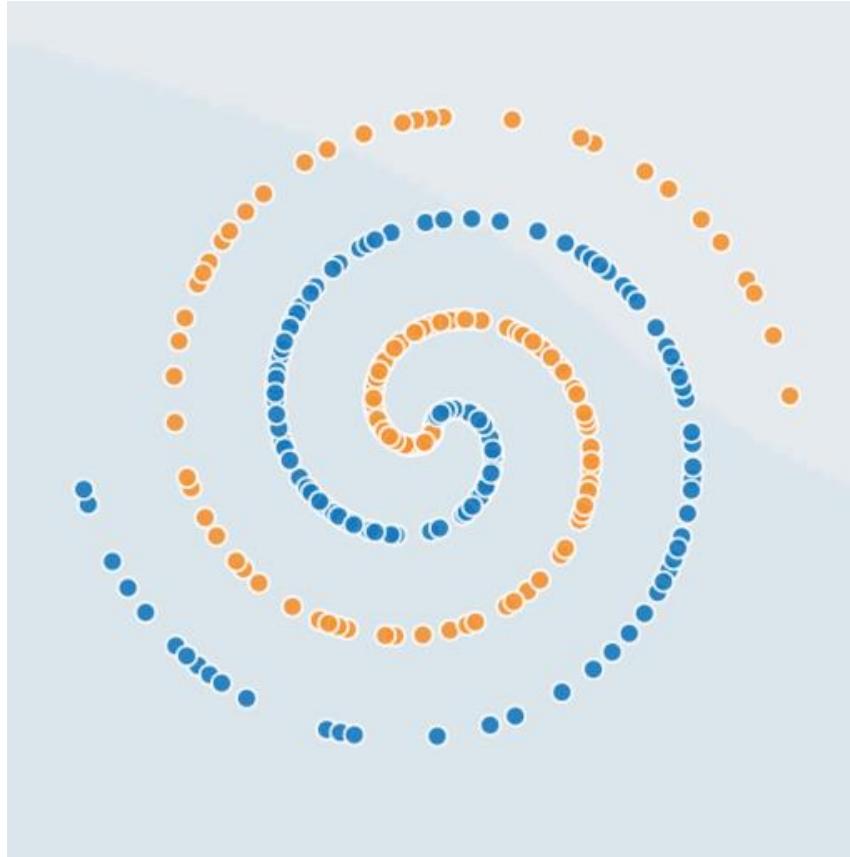
- Hidden layers required for non linear separation



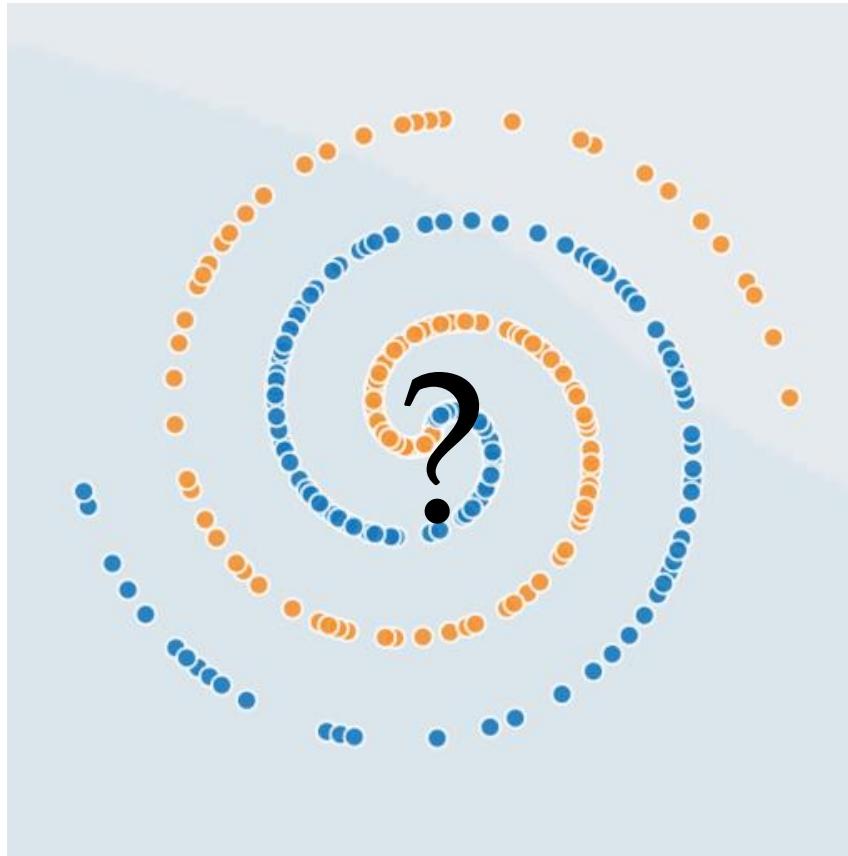
# Multi-layer network



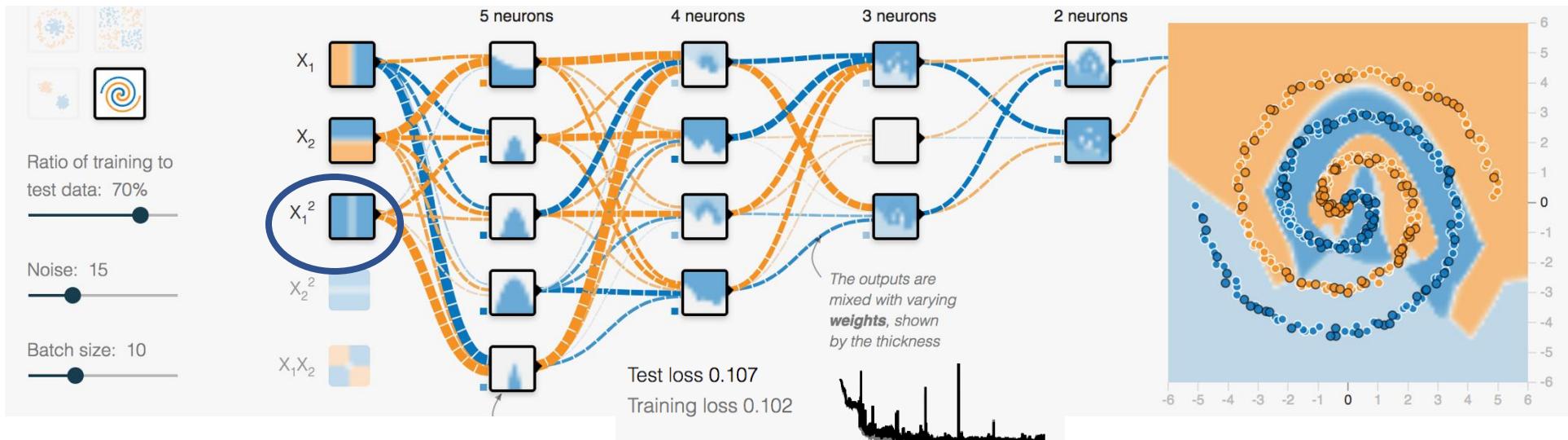
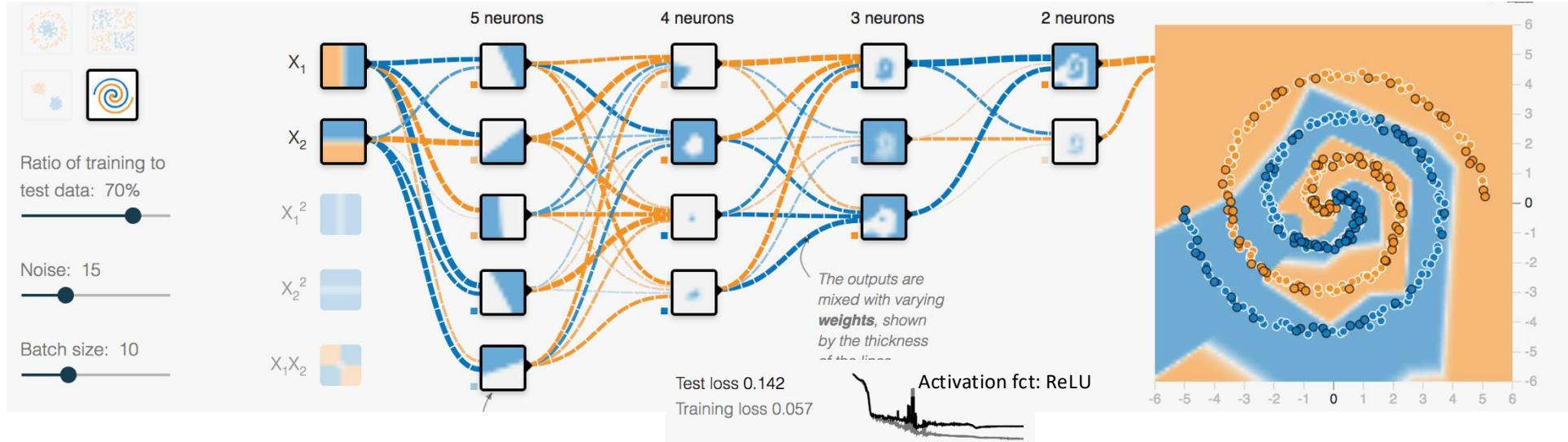
# Multi-layer network



# Multi-layer network



# Multi-layer network



# Multi-layer network

